

TWIST book

cinema
transmedia
broadcast

Wallonia Belgium

TWIST

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THE TWIST TEAM



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Pierre Collin
Executive Manager

Pierre Collin graduated from the University of Montreal (Canada) with a degree in Business Administration. He has more than ten years of experience in audiovisual production and new image technologies, firstly via 3D CGI, and now via three-dimensional images. He is the co-founder of the International 3D Stereo Film and Technology Festival (3D Stereo MEDIA). He has been Executive Manager of TWIST since July 2009.



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H  lo  se Devaux
Project Manager

H  lo  se Devaux graduated from the University of Li  ge (Belgium) with a degree in Communication, focused on Media and Journalism. She has worked in sales and as an event organizer for three years. Since June 2011 she has been the Project Manager for TWIST. She is your relay to enjoy the network and to communicate to the outside.

Beno  t Rensonnet
Communication Advisor

Beno  t Rensonnet graduated from the University of Li  ge (Belgium) with a degree, focused on Arts and science communication. He has more than twenty years experience in audio-visual production, distribution and services. He also has a good working knowledge of digital media and broadcasting as a journalist and consultant. He has developed several projects for television, and the web. He has worked for Twist as a communication advisor since 2009.



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Beno  t Michel
Technical Consultant

Beno  t Michel is a trained engineer who also works at the UCL. He regularly participates in the set-up of research projects submitted to the regional (Walloon Region, DGTRE, First spin-off, etc.) or European (Seventh Framework Programme, ESA, ITEA...) authorities. He is the New Technologies Advisor for EVS and Dcinex. He is also the editor of Stereoscopy News. He has been the Technical Consultant for TWIST since its creation.



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TWIST YOUR PARTNER IN DEVELOPMENT

TWIST, the media and film industry business cluster in Wallonia (Belgium), has almost tripled in size after six years of existence. Today, it comprises nearly 80% of the Walloon audiovisual and transmedia sectors. Such success is related to that of the Walloon media industry: the emergence of numerous talents in the film, broadcast and transmedia industry is not a coincidence but a result of the conjunction of entrepreneurship, innovation and a favourable policy framework.

For many renowned European producers, the Belgian film and animation industry has become a major international partner. The “famous” Belgian tax shelter, which allows the private sector to invest close to 200 million euros in the film industry each year, offers real development opportunities for both producers and service providers.

The broadcast technologies sector has also found fertile ground in Wallonia for further development: many enterprises which are now worldwide leaders in their niche markets came to fruition in French-speaking Belgium. EVS, dcinex, IntoPIX, IRIS and Deltacast for example, to name a few. All these companies can count on a national network which is particularly active in R&D and on an international network set up in over one hundred territories worldwide for economic and commercial matters.

Finally, Wallonia took a leading position in matters of “interactive” or “new” media. For example, in 2011 an investment fund was created, aimed at supporting crossmedia and transmedia work, which is unique in Europe. Another example is the creation of a European research agenda concerning transmedia technologies, in partnership with the European Commission.

Pierre Collin
Executive Manager, TWIST

TWIST AT A GLANCE

TWIST is the business CLUSTER CINEMA & DIGITAL media in Wallonia. TWIST is the main Belgian business cluster active in the sector of digital audiovisual and transmedia technologies.

TWIST markets

1. Cinema & Animation
2. Broadcast (development of technologies and facilities)
3. Transmedia & Multimedia (communication, gaming, mobile applications, business intelligence, etc.).

TWIST specific niche market

1. Stereoscopic 3D
2. Motion Capture
3. Serious Game
4. Digital Media
5. Digitisation & Digital Storage
6. Digital Content

TWIST members

TWIST has over 100 members including :

- 80% SMEs (EVS, IRIS, dcinex, etc.) ;
- 5 TV Channels (including RTBF, RTL Belgium, BeTV) ;
- 5 Universities & Research Centres ;
- 2 investment funds.

Figure for the sector in Wallonia (estimate)

- Turnover of the sector : € 1 billion
- Number of jobs: 5,000 direct jobs and 2,000 indirect jobs

MARKETS

CINEMA/ANIMATION

	2D/3D Animation	Camera/Film shoot material	Digital Equipement	Education	Festival	Finance	Location	R&D	Sound	Special effects (SFX)	stereoscopic 3D
CINEWA/ANIMATION											
Acapela Group											
ACQI sprl											
Advirtual											
Alterface s.a.											
ARFA MEDIA											
ATA-VISION											
AudioFocus Community s.a. dept											
Axis-One											
Belle Productions											
Benuts											
CETIC											
Crossed Management											
Cynaptek											
Dame Blanche											
dcinex s.a.											
DGO V (Ministerium DG Belgien)											
Digital Graphics s.a.											
Dreamwall s.a.											
Emakina.Eu – Emakina Group											
Eye-Lite Corporations Group s.a.											

	2D/3D Animation	Camera/Film shoot material	Digital Equipement	Education	Festival	Finance	Location	R&D	Sound	Special effects (SFX)	stereoscopic 3D
CINEWA/ANIMATION											
FIFF asbl											
FLYING-CAM s.a.											
Green Valley Studio®											
Haute Ecole de la Province de Liège											
IAD (Institut des Arts de Diffusion) - asbl											
Image Matters											
Immeractive s.a.											
Interface Entreprises- Université de Liège											
IntoPIX											
KeyWall											
Limecraft											
MediarTE.be											
Mikros Image Belgium s.a.											
Multitel											
Multivision Screens sprl											
NOZON sprl											
Omedia											
Panavision Belgique											
Périactes sprl											





























































MULTIMEDIA/TRANSMEDIA

CINEWA/ANIMATION

	2D/3D Animation	Camera/Film shoot material	Digital Equipement	Education	Festival	Finance	Location	R&D	Sound	Special effects (SFX)	stereoscopic 3D
Pixanima	••	••		••				••	••	••	
Pôle Image de Liège	••	••	••	••		••	••	••	••	••	••
ProduWeb		••									
SABAM srl				••							
Sonicville - SonicPil									••		
Studio l'Equipe Wallonie			••						••		
Studiotech s.a.		••	••					••	••		
Tapage Nocturne	••										
Technifutur®	••			••				••			••
Technocité	••	••	••	••	••			••	••	••	••
TSF.be		••									
UMONS/Numediart Institute	••					••					••
Université catholique de Louvain			••	••				••			••
Université de Liège - INTELSIG				••							••
Video Promotion			••								
Vidéographie[s]					••						
Virtualis	••	••				••	••		••	••	••
VRintelligence	••							••			••
Wallimage s.a.						••					
WAOOH !	••										••
WNM s.a.				••					••		

MULTIMEDIA/TRANSMEDIA

	Content Aggregator	Video Game	Internet & Digital Services	Digital Media Equipment & Solutions	Video on mobile and the web	Post-production	Sound	Image analysis	Image processing, MPEG2, MPEG4, JPEG2000 compression	Museography	Finance	R&D	Education
3GSP				••			••					••	
Acapela Group							••						
ACQI sprl				••				••	••			••	
Advirtual						••							••
Aftertouch					••	••							
Alterface s.a.		••		••								••	
ARCH				••									
ARFA MEDIA							••						••
ATA-VISION								••	••			••	
AudioFocus Community s.a. dept							••						
Awit													
Axis-One			••	••	••	••	••						
Belle productions	••	••	••										••
Benuts						••							
Bicode				••	••			••				••	
CBlue sprl		••	••		••			••				••	
CETIC												••	
Connect-on		••	••										
Creaceed				••	••								
Crossed Management	••		••	••							••	••	••
Crossroads Digital Media		••				••				••			

MULTIMEDIA/TRANSMEDIA	Cynaptek																									
	Dame Blanche																									
	dcinex s.a.																									
	Defimedia																									
	DELTACAST																									
	Digidyn																									
	DogStudio																									
	E. K. NETWORK srl																									
	EAVS Benelux / X-Way srl																									
	Emakina.Eu – Emakina Group																									
	ETILUX																									
	Eyecone srl																									
	Fishing Cactus																									
	FLYING-CAM s.a.																									
	Haute Ecole de la Province de Liège																									
	IAD (Institut des Arts de Diffusion) - asbl																									
	Image Matters																									
	Immeractive s.a.																									
	Interface Entre-prises-Université de Liège																									
	IntoPIX																									
	J-M Creativ srl																									

MULTIMEDIA/TRANSMEDIA	Content Aggregator																								
	TV	Radio	Print	Video	Audio	Image	Text	Mobile	Web	Games	Apps	Services	Hardware	Software	Cloud	Security	Health	Education	Finance	Real Estate	Travel	Food	Fashion	Beauty	Automotive
	Limecraft																								
	Mediarte.be																								
	Mémoire de Patrimoine																								
	Miysis srl																								
	Multitel																								
	Multivision Screens srl																								
	Notélé asbl																								
	Omedia																								
	Périactes srl																								
	Pixanima																								
	Pôle Image de Liège																								
	Preview Benelux																								
	Prismage																								
	ProduWeb TV																								
	RTBF																								
	RTC																								
	RTL Belgium																								
	SABAM srl																								
	Sawax																								
	See&Touch																								
	SoftKinetic																								
	ST'ART																								
	Studiotech s.a.																								
	Tapage Nocturne																								

BROADCAST

MULTIMEDIA/TRANSMEDIA

	Content Aggregator	Video Game	Internet & Digital Services	Digital Media Equipment & Solutions	Video on mobile and the web	Post-production	Sound	Image analysis	Image processing, MPEG2, MPEG4, JPEG2000 compression	Museography	Finance	R&D	Education
Technifutur®													••
Technocité	••	••	••	••	••	••	••						••
TechnyHub			••	••									
TouchCast s.a.				••								••	
UMONS/ Numediart Institute							••	••				••	••
Université catholique de Louvain								••	••				••
Université de Liège - INTELSIG								••				••	••
Video Promotion				••	••	••	••	••	••				
Vidéographie[s]										••			
Virtualis		••			••	••	••	••		••		••	
VRintelligence					••							••	
Watch TV					••	••	••		••				
WNM s.a.							••						••

BROADCAST

	(Ultra) Slow Motion	3D Broadcast Solutions	Broadcast Equipment	Broadcaster	Digitization & Digital archiving	Education	HDTV Virtual Studio and Virtual character	Image analysis	Image processing, MPEG2, MPEG4, JPEG2000 compression	Near-Line Editing	Post-production	R&D	Sound	TV, HDTV, 3DTV and film shooting
Acapela Group													••	
ACQI sprl											••			••
Advirtual		••	••			••								••
Aftertouch											••			••
ARCH			••											
ARFA MEDIA			••			••							••	
ATA-VISION			••		••			••	••			••		
AudioFocus Community s.a. dept													••	
Axis-One		••	••		••						••		••	••
BeTV s.a.	••	••	••	••	••			••	••	••	••		••	••
CBlue sprl					••									
CETIC												••		
Crossroads Digital Media											••			
Dame Blanche			••		••			••	••	••	••		••	
DELTACAST												••		
Digital Graphics s.a.											••	••		
E. K. NETWORK sprl				••							••	••	••	••
Emakina.Eu – Emakina Group					••									
ETILUX			••										••	
EVS	••	••	••	••	••					••				

	(Ultra) Slow Motion	3D Broadcast Solutions	Broadcast Equipment	Broadcaster	Digitization & Digital archiving	Education	HDTV Virtual Studio and Virtual character	Image analysis	Image processing, MPEG2, MPEG4, JPEG2000 compression	Near-Line Editing	Post-production	R&D	Sound	TV, HDTV, 3DTV and film shooting
Eye-Lite Corporations Group s.a.			••				••							
Fédération des Télévisions Locales			••	••	••	••								
FLYING-CAM s.a.			••										••	
IAD (Institut des Arts de Diffusion) - asbl						••								
Image Matters	••				••			••	••		••			
Interface Entreprises-Université de Liège												••		
IntoPIX		••			••				••		••	••		
IRIS					••			••	••			••	••	
J-M Creativ sprl												••	••	
Limecraft									••	••	••	••		
Mediarte.be						••				••				
Memnon Archiving Services s.a.					••									
Mémoire de Patrimoine					••									
Mikros Image Belgium s.a.								••					••	
Multitel								••	••			••		
Multivision Screens sprl			••											
NEVION BeLux			••	••				••	••		••			••
Notélé asbl		••					••			••	••		••	••
Périactes sprl			••											
Pôle Image de Liège					••						••		••	••

	(Ultra) Slow Motion	3D Broadcast Solutions	Broadcast Equipment	Broadcaster	Digitization & Digital archiving	Education	HDTV Virtual Studio and Virtual character	Image analysis	Image processing, MPEG2, MPEG4, JPEG2000 compression	Near-Line Editing	Post-production	R&D	Sound	TV, HDTV, 3DTV and film shooting
Preview Benelux			••		••		••			••	••	••	••	
ProduWeb TV											••			••
RTBF				••	••					••	••	••		••
RTC			••	••						••	••		••	••
RTL Belgium				••	••		••				••			••
SABAM scrl						••								
Sawax		••												••
Sonicville - SonicPIL													••	
Studio 5/5													••	
Studio l'Equipe Wallonie					••						••		••	
Studiotech s.a.	••	••	••	••	••			••	••	••	••	••	••	
Technocité					••	••					••			
TouchCast s.a.			••									••		
TSF.be - Athalys s.a.			••											••
UMONS/Numediart Institute	••												••	
Université catholique de Louvain									••					
Université de Liège - INTELSIG		••				••						••		
Video Promotion	••	••	••	••	••	••		••	••	••	••	••	••	••
Vidéographie[s]				••										
Virtualis		••			••		••	••			••	••	••	••
VRintelligence					••									••
Watch TV			••						••		••		••	••
WNM s.a.						••							••	

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/ Mobile



3GSP

3GSP offers a unique tool for organizing professional collaborative meetings, trainings, webcastings or virtual press conferences.

The tool has been developed with 2 objectives in mind: firstly to make sure that virtual meetings resemble normal meetings as much as possible in their approach and execution and, secondly, to make access to the service as easy as possible by eliminating as many technical barriers as possible.

3GSP has put much emphasis on the ergonomics of the end-user interface. No knowledge of computing or computer technology is required to participate in a session.

The service seamlessly integrates audio-, video- and web-conferencing and can be used on any PC (Windows, Linux, Mac, etc) with internet access, a web browser and Flash Player, a webcam and a regular telephone.

3GSP service is available on tablets (I-Pad, Playbook from Blackberry and Android). 3GSP is the first company to offer distant e-interpretation for spoken and sign languages.

ACAPELA GROUP

Speech Expert: Acapela Group invents speech solutions to vocalize content with authentic & original voices that bring more meaning & intent.

Acapela Group, the leading voice expert leaning upon 25 years of experience, invents text-to-speech solutions to give your content a voice. Over 100 resounding synthetic voices in 30 languages are ready to vocalize your content into a natural and pleasant audio result, by turning written input into speech.

Acapela's repertoire includes voices of characters or celebrities, voices with accents or specific dialect attributes, voices that tell stories, voices that can adopt different moods, voices for all ages and all languages. Because one voice cannot answer all and any needs, we aim to provide a resounding repertoire. And we can create the voice you need. Just for you. This is Acapela bespoke expertise.



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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

Internet/ Mobile

Digital Archiving

Serious Game



www.3gsp.eu



www.acapela-group.com

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D



ACQI SPRL

Your partner for the development of applications and services combining image capture, analysis, display and projection. Opto-electronic, hardware and software development. Project management for multidisciplinary projects.

Since 1995, ACQI is helping his customers as a pioneer of modern imaging systems and automation for industrial applications. Since 2007, we have also installed many digital video projection systems, especially in 3D stereoscopy. We have developed a new software video mapping solution for monumental projections as well as an image analysis framework for real-time applications.



www.acqi.be



ADVIRTUAL

Green key studio with direct video integration in 2D or 3D.

We are a green key studio based in Brussels. We produce video for websites or TV.

We offer services for: commercials, e-learning, webcast, video mail, advertising, special effects, etc.

Advirtual

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D



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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/mobile



AFTERTOUCH

Webvideo is made for you!

Aftertouch creates and produces content for the Web, commercials and corporate videos. We approach video production in a creative and dynamic way. Our team is composed of creative people who have the same passion for new technologies and the opportunities of the Web platform.

The studio is equipped with HD filming and editing material. From the organisation of the shoot to post-production, over 2D and 3D animation, Aftertouch is capable of bringing all kinds of audiovisual projects to life.

Products/ services: production, direction, post-production, 2D&3D animation.



www.aftertouch.be

AGORIA, BUSINESS CROSSROADS

1,700 companies in 10 fields of activity.

Agoria brings together and defends the interests of all companies that manufacture and use technology. It is committed to the future of these companies and their 275,000 or so employees.

Agoria is the number one business partner of over 1,700 companies (80 p.c. of which are SMEs) in 10 fields of activity, namely Information and Communication Technologies (ICT), Building Technologies, Contracting, Materials Technology, Subcontracting, Production Technology & Mechatronics, Transport Systems & Solutions, Energy Systems & Solutions, Environment Systems & Solutions, Aeronautic, Space, Security, Defence Technology.

The technology industry in Belgium

- 275,000 employees
- Turnover of almost 89 billion euros
- Accounts for a quarter of the added value of industry as a whole.

Agoria

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Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



www.agoria.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

ALTERFACE S.A.

Alterface develops, markets and implements interactive entertainment solutions for Attractions and Themed Parks all over the world.

Alterface develops Interactive Cinemas and Interactive Dark Rides featuring 2D and 3D content - along with special effects - motion based seats or carts - on screen or physical targets shooting system - to create highly responsive games for true group amusement in any size of venue.

Based on results from University research, Alterface today has 25 employees at its site in Belgium and a representative partner in Branson/Hollister, MO (USA).

The company's exclusive technology and expertise enable it to position itself as a key contact for its many clients, theme parks and family entertainment centers, located all over the world.

Put Alterface interactive engineering at the very heart of your attraction. Our core business is to translate technology into fun! We are the entertainment enabler plugin! We are the Game Changer in this industry!

Phantasialand (Germany), Merlin Entertainment (Lego Discovery centers, Worldwide), Futuroscope (France), Parques Reunidos (Worldwide), Hollywood Wax Museum (USA), Lotte World (South Korea), OCT Happy Valleys (China)...are amongst our happy customers.



alterface
the interactive company

www.alterface.com



ARCH

ARCH develops and manufactures a complete range of LED Screens and Lighting products which are aimed at several markets such as Entertainment, Architecture, Sports, Advertising, Retail,...

Founded in 2003, the ARCH company is part of the ARCH Technology group. The firm is based in Belgium, more precisely in Saint-Gérard, in the area of Namen. ARCH develops and manufactures a complete range of LED Screens and Lighting products which are aimed at several markets such as Entertainment, Architecture, Sports, Advertising, Retail,...

During its first years of existence, the company was mainly active in the very demanding entertainment market niche. This experience gave to the company a strong knowledge and a very good expertise of the market. Since then, we became specialists in the development of custom-made products, while keeping our aim of having a range of standard products.

Being a middle-sized company allows us not only to keep a good flexibility, which remains important towards to our clients, but also to provide our customers with high-quality products and services.

Our numerous references can testify the good quality offered to our clients.

Our strengths: a team of project managers specialized in optimal video and lighting, which will guide you to an optimum solution, as well as a graphic team, which is at your disposal to simulate all your projects and is there to prototype your products.

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

Digital Signage



www.arch.eu

ARFA MEDIA

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

ARFA MEDIA

Pro audio solutions-Broadcast-Studio
equipment musical equipment-Integration-
Installation acoustic & audio consulting

Sales B2C & Distribution | Trading B2B | Installation |
integration



www.arfamedia.eu



ATA-VISION

ATA-VISION designs and manufactures
application-specific smart cameras and
other sensors interfacing products, mainly
for vision applications.

Application-specific smart cameras designed by the
company answer a need of:

- 1) Multidimensional image acquisition using multiple
image sensors of the same or various types, such as
2D-RGB, depth, IR, UV... combined with others data
sensors
- 2) Very high resolution image capture and/or very high
frame rate
- 3) Special mechanical requirements: compactness, run-
ning in extreme conditions...
- 4) Real-time metadata generation
- 5) Real-time image processing: image enhancement,
image compression, video analytics such as object de-
tection and recognition...
- 6) Connectivity to Ethernet network, 3G-SDI, very high
bandwidth optical network...

The processing technologies embedded in the smart
cameras are a mix of parallel processor in FPGA (Field
Programmable Gate Array) or GPU, and classical X86
or ARM CPU.

Applications of such smart cameras cover multiple mar-
kets: industrial, digital cinema, broadcasting, video an-
alytics, medical.

The company also provides various design services for
electronic equipments.

ATA-VISION

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital Archiving

Motion capture



www.ata-vision.com

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s.a. dept**

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast



AUDIOFOCUS COMMUNITY S.A. DEPT

AudioFocus is an electroacoustic department which designs and manufactures audio cabinets and offers electronic items for the professional field.

AudioFocus is a matter of PASSION and TECHNOLOGY. AudioFocus© (a department of Community Europe) develops high quality professional audio systems.

From the beginning of AudioFocus©, it has always been our objective to design audio systems for the pro field, keeping in mind our main rule: "manufacture and design everything in Belgium", essentially using European components to guarantee the quality, reliability and availability of the components in the long term.

Our R&D studies the electronics, mechanics, transducers and manufacturing processes in order to ensure an optimal sound with the high reliability needed by the professional field.

From small fixed installations to big concert systems, AudioFocus distinguishes itself thanks to its innovative products, available in amplified (Powersoft) or passive versions, so professionals can find the right product matching requirements and budget.

AudioFocus©' reputation is based on the reliability of its systems (PPS© protection system, etc.), the availability of its products and spare parts and on listening to the customers' feedback.

However, we remain available for our customers to help them just like we did from the start.



www.audiofocus.eu



AXIS-ONE

Equipment for Sound-Video-Digital Cinema & Television Industry

Broadcast & IT Integration - Sales - Rental - Maintenance & Training

TV Studio Equipment - Mobile Control Rooms - OB Vans -SNG.

Who Are We?

In short...

Axis-One was created following the merger of ARC Cinevideo, Belgium's oldest audiovisual company, and Tatou Belgium, the leader on the broadcast video equipment rental market for nearly 15 years. In 2010, these two companies quite naturally combined their skills into a single structure, which was given the name Axis-One, in order to offer you a single contact for all of your integration, rental and sales needs for broadcast and digital cinema equipment.

Our Strengths

Listening, Experience, Competence, Consulting, Availability, Flexibility, and Service

Images, sound, lighting, technology and broadcasting are all vectors of communication that support your most ambitious projects, each of which is unique ... Implementing them is a true craft!

For each project, Axis-One offers you its expertise and accompanies you from the earliest planning stages all the way through to its completion.

Tailor-made advice, a fit-for-purpose offer, a true fit with your real needs, suitable training and professional after-sales support ensure the long-term viability and upgradeability of your investment.

Axis-One

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Digital Signage



www.axis-one.be

Belle Productions

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/Mobile

Serious Game

Motion Capture



BELLE PRODUCTIONS

Creative studio that develops video games, serious games and crossmedia applications on multiple platforms (web, smartphones, tablets, connected television...)

Present since 2001 on the Belgian and international markets, Belle Productions, situated in Wallonia (Belgium), creates and realises video games and Serious Games on multiple platforms : web applications(PC/Mac/Linux), Interactive theatres, Connected television, DS®, iPhone, iPad, SmartPhones (Windows, Android), tablets,... in the following sectors: commercial, cultural and institutional.

We handle the game development in its entirety or in collaboration.

Our competencies: Scenarios, Game Design, Sound Design, 2D and 3D realisations and animations, programming on all devices, e-Learning, Cross or Trans-Media, Digital Promotion, advergames, Web 2.0, Web documentary, UGC, Alternate Reality Games, Augmented Reality, QR code, 3D stereo...

Our activities follow 4 axes:

- 1 – Publishing games on market places
- 2 – Educational Serious Games and/or Learning Games
- 3 – Advertising Serious Games or “Advergames”
- 4 – Crossmedia and transmedia

And also...

- Co-organising the SeriousGame.be conference.
- Creation of an “Accessibility” standard that would enable access to video games for handicapped persons.



www.belle.be

BENUTS

With years of international experience in visual effects and CGI elements for feature films, tv-series and commercials, Benuts presents itself as a strong partner for your production

Benuts puts key people at the right place to oversee our international productions. CG supervisor Damien Orlo leads the 3D team at Benuts.

The Benuts team joins talent and expertise to offer you a unique creative vision as well as professional support to ensure your project reaches its deadline and technical requirements.

According to your specific needs and the director's demands our internal team of artists can be extended with experts from Belgium, France and the rest of the fx world for your visual effects, animation or graphic titles.

The VFX producer, Michel Denis, works closely with the director and vfx supervisor for the creative and technical aspects of the visual effects, while remaining responsible to the producer for the visual effects budget and schedule. VFX supervisor Ronald Grauer trained at London's South Bank University. He is responsible for the vfx supervision on set as well as the supervision of Benuts' vfx team of compositors.

Coordinators Alexandra Meese and Liesbeth Beeckman manage the projects between production, the cutting room and the vfx rooms. Our workflow and pipelines are dedicated to feature films and we can manage a high amount of visual effects shots on several films in parallel.



Benuts

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

benuts
about visual effects

www.benuts.be

BeTV s.a.

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Market(s) :

Broadcast

Strategic line(s) :

3D

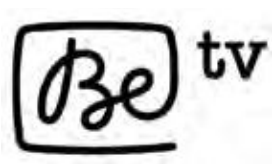
Internet/Mobile

Digital Archiving

BETV S.A.

Pay TV edition of Broadcast of Premium Channels, Production, Content acquisition, Broadcast Engineering, IT management services.

BeTV is the French Speaking Pay-TV Operator (Broadcaster) in Belgium and part of VOO (Cable TV operations in the French Speaking part of Belgium). Covering mainly the French Speaking part of Belgium (although available throughout the Country), BeTV runs 7 premium channels (HD/SD). The Premium Channels have exclusive content centered around Movies, Sports, Documentaries, and Entertainment. BeTV is also responsible for the acquisition of rights for the VOO VOD platform as well as for Ingest and the QC of all its content.



www.betv.be



BICODE

Communication's solutions

The Bicode company was set up to allow for an integrated response in terms of communication, in more standard sectors as well as in innovation sectors. The services follow three broad outlines:

- Services generally destined for businesses: public relations, media relations, copywriting, B2B marketing, incentives,...
- Services solicited to support a commercial activity: advertising, graphic design, media planning, set up of promotional aids, radio commercials,...
- Services related to image: audiovisual production, business videos, digital videos. In this department, we have developed several products including a technological platform allowing the broadcast of multi-support video via the internet as well as a guide solution for museum spaces which is much less costly and more dynamic than the standard audio guides. Bicode also creates TV programs concepts and structures such as "Mission Cuisine" that is produced in television.

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/mobile



www.bicode.be

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/mobile

Digital Archiving



CBLUE SPRL

CBlue is a computer consulting company specialised in Content Delivery on the Internet.

CBlue is mainly active in sectors of :

- System and Network Administration
- High-Quality Web Hosting
- E-learning Portals
- Serious Games Deployment

Founded in 2007, CBlue is a young dynamic and constantly expanding computer consulting company.

CBlue offers computer consulting services as System and Network Administration and High-Quality Web Hosting. In addition CBlue is particularly expert in E-learning and Serious Game Content Delivery. Our customers are e.g web agencies, E-learning content publishers or game designers. CBlue brings its technical expertise to the delivery and the exploitation of such contents.

Based in Namur (Belgium), the company is present on the national and international markets. Some of our prestigious references are: Bayer, Carrefour, Le Crédit Agricole, Danone, EADS Astrium, IBA, LU, LVMH, La Société Générale, Suez Environnement,...

Thanks to its flexible, tailor-made solutions, the CBlue team can guarantee a high-quality support to every customer.



www.cblue.be

CETIC

CETIC is the research center supporting regional economic development by transferring to Walloon companies the results of the most innovative applied research in ICT.

The Centre of Excellence in Information and Communication Technologies (CETIC) is the Belgian centre for applied research serving ICT enterprises, founded in 2001 by three Universities: UCL, FUNDP and UMONS.

CETIC's mission is to support regional economic development by transferring the results of the most innovative applied research in ICT to Walloon companies, particularly SMEs. On a practical level, CETIC helps companies integrate these technological innovations into their products, processes and services.

In fulfilling this mission, CETIC provides expertise in software engineering, service-oriented technologies and embedded systems.

To achieve this objective, its researchers continually enhance their expertise through collaborative research projects involving regional and European actors in advanced technology.

This expertise is continuously increased through CETIC's active involvement in European and regional projects, and with European technological platforms. CETIC develops its expertise in key technologies, including: Cloud Computing, Semantics, Big Data, Open Source, the Internet of Things, security and quality, as applied in domains of primary importance to society, such as eHealth, smart mobility, energy and the environment.

This expertise is systematically developed through strategic and long-term partnerships up the technological leaders and European industries, and speeds up technological transfer to local Belgian companies.



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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

Internet/mobile



www.cetic.be

Connect-on

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Internet/Mobile

Motion capture

Digital Signage

CONNECT-ON

connect-on is a partner in technology and services for events, fairs and meetings and short terms needs.

Connect-on offers its services in the Benelux countries and in France to the organizers of fairs, meetings and events.

Connect-on takes care of the data-processing, technical and organisational aspects, such as the internet connections, the data-processing needs, the payment systems, the management of the registration and the access, the video conferences, the manufacture of furniture and stands, the setting,...

Our equipment includes: : bank terminals, interactive kiosks, 3d screens, beamers, interactive floors, interactive windows, computers, printers, scanners and so much more, for short or long rental.

Our goal is to offer an interesting external service, our knowledge and skills which are constantly evolving with our solutions.



www.connect-on.com



CREACEED

Creaceed develops creative and user-friendly applications for the Mac, iPhone and iPad.

Creaceed was founded in 2008, and is established in Mons (Belgium). Creaceed was the first Belgian company with an app available in the App Store.

Creaceed develops B2C applications for Mac computers, iPhones and iPads, and sells them through Apple's App Store or its own website:

* Prizmo (Mac and iOS): a revolutionary scanning experience including Optical Character Recognition with powerful text editing capability and Text-to-Speech technologies.

* Hydra (Mac): create beautiful High Dynamic Ranges (HDR) images from several pictures of different exposure values.

* Morph Age (Mac): create stunning morphing and warping animations from 2 still images, or even from 2 videos.

* Elasty (Mac): a Movie Toolbox for editing and customizing videos on the Mac: stabilization, motion tracking, special effects, retiming...

* CeedVocal SDK: a speech recognition development kit available in 6 languages for iOS. Creaceed's app Vo-calia relies on this SDK to offer voice dialing.

Creaceed

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/mobile

Digital archiving



www.creaceed.com

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/mobile

Digital Signage



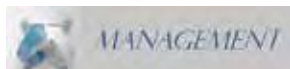
CROSSED MANAGEMENT

Crossed Management provides end-to-end support throughout value creation processes. We help transforming your ideas into concrete value proposals.

Thousands of creative ideas are generated daily; hundreds of them can bring value to selected markets... only a few of them become reality but unfortunately not always up to initial expectations... This is not fatality!

From the initial idea consolidation, via market analysis and business plans, through solution development up to the market launch, Crossed Management supports you at every steps of your value creation process, partially or globally.

Nowadays, technology is evolving so fast that highly specialized individuals are crucial, but often not enough to achieve success.



www.crossedmanagement.com



CROSSROADS DIGITAL MEDIA

Serious games, E-learning, Museography

Active in the audiovisual and multimedia fields for over fifteen years, Crossroads offers its expertise and technological knowledge in the development of Serious Games, e-learning and museographic productions.

Over the years, Crossroads has gathered a wide range of technologies and skills, including grafx, HD video, and flash applications development.

Today, Crossroads has become a major player in Walonia in both the museographic and pedagogical multimedia fields.

See our references at www.crossroads.be

Crossroads Digital Media

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Serious Game

Digital Signage



www.crossroads.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/mobile

Serious Game

CYNAPTEK

Cynaptek is a company founded in 2012 by two associates and is based in the Pôle Image de Liège. Since its launch, the company naturally won over clients such as an SME, major accounts and public institutions, thanks to a good understanding of the needs and to quality services.

Cynaptek conceptualizes and develops multimedia solutions by using 3D computer graphics, animation and interactivity. These solutions are intended for communication, advertising, real estate development, learning, popularization and public awareness.

Two technologies are favoured : pre-computed and real time 3D.

Cynaptek also positions itself as a consultant for carrying out projects that need multiple and specific skills which are sometimes beyond internal capabilities.



<http://cynaptek.com>



DAME BLANCHE

With its unrivalled equipment and expertise, Dame Blanche is a comprehensive post production centre for digital cinema and television offering a full range of services to productions.

Dame Blanche comprises approximately ten sound and image studios, based on sites in Brussels and Genval. With its tailor-made infrastructure, today the post production company covers all stages of post production, thus facilitating the transfer from one to the other and also allowing production companies to draw up a type of shopping list where they can pick and choose from among the following services:

Image post production: From scanning through to mastering and from 2D and 3D special effects to calibration, this department, which opened in 2010, has already worked on several Belgian and European feature films. A digital rush processing solution can also be provided during filming.

Sound editing and mixing: The studios have dozens of feature films, commercials and documentaries to their credit, to name but a few.

Sound effects: So far, sound effects have been added to no fewer than 190 feature films and TV films at Dame Blanche, clearly positioning the company as a leader in its field.

Dubbing: Every day, scores of actors lend their voices to productions from abroad.

Music composition: In addition to countless commercials, channel identities and documentaries, Dame Blanche has also provided the music for over 10 feature films and 15 TV and animation series.

It should also be noted that collaboration projects with partners in France and Luxembourg also offer a consistent post production follow-up for cross-border co-productions.

Dame Blanche

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



DameBlanche
SOUND & IMAGE POST

www.dameblanche.com

dcinex s.a.

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

Digital archiving



dcinex s.a.

dcinex is the leading Pan-European provider of fully integrated and best in class solutions for movie operations.

dcinex is the leading Pan-European provider of fully integrated and best in class solutions for movie operations. The company operates three business lines: Exhibitor Services, Content Services and Consulting.

dcinex Exhibitor Services provides end-to-end solutions, from equipment financing, sales, installation and maintenance to training and support services for movie theaters.

dcinex Content Services offers a complete range of post-production, mastering and transcoding services, as well as Pan-European physical and electronic delivery and digital rights management.

dcinex Consulting advises cinema operators, local authorities, real estate firms and corporate investors providing a.o. cinema design and lay-out, project management, feasibility studies as well as market research, expert witness and due diligence.



www.dcinex.com

DEFIMEDIA

Defimedia helps to improve the performance of companies and institutions by implementing state-of-the art internet techniques and technologies.

Defimedia brings its expertise in three fundamental areas :

- project definition (objectives, needs and web identity), analysis of competitors, evaluation of current equipment, tools and technologies, project architecture and design, focus on ergonomics and user experience;
- project execution using the appropriate technologies (Java, PHP, .NET), deployment of the solution, testing and online implementation.
- promotion (SEO, Social media, ...) and maintenance of the project.



Defimedia

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/mobile



www.defimedia.be

DELTACAST

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D



DELTACAST

DELTACAST is dedicated to developing state-of-the-art products for the professional TV broadcast market. DELTACAST also designs custom products dedicated to your needs.

DELTACAST is dedicated to the next generation of virtual graphics for live sporting events. The company's products rely on a set of proprietary high-technology modules: sensor-free tracking, image processing algorithms, adaptive chroma-keying, and a high-quality 3-D engine.

The existing products, designed for football, are DELTA-live, DELTA-highlight, DELTA-branding and DELTA-stat.

- DELTA-live is dedicated to live soccer games. In addition to the classical generation of offside lines and free-kick circles, DELTA-sport is now able to build augmented replay sequences for game analysis. DELTA-sport uses a revolutionary image processing technology to superimpose virtual graphics over the game field without any sensors required on the camera. DELTA-sport can provide game analysis sequences featuring a large collection of overlays.

- DELTA-highlight is dedicated to sports game analysis, through the generation of high-quality augmented replay sequences containing virtual graphics that are superimposed over the game field. DELTA-highlight is typically used in a studio environment. It can build analysis clips from various sources, in order to highlight various scenes of games in the same TV show. It can also be used to display sequences after game halftimes for live events.

- DELTA-branding allows broadcasters to place virtual advertising in order to customize their messages to specific broadcast audiences, aiming to help marketers and production professionals to improve performance, to extract more value and to achieve a faster return on investment.

- DELTA-stat manages and generates all the graphics required for live sports TV shows (clocks, statistics, game information...). DELTA-stat is a turnkey solution that is very easy to use and requires no graphics and no software knowledge from the operator. DELTACAST also proposes a service to integrate your graphics chart in the system within days.

DELTACAST is also developing state-of-the-art products for the professional TV broadcast market :

- Game Software
- Virtual Director
- Automation of TV shows.



www.deltasport.tv



DIGIDYN

Reshaping the relationship between humans and their environment and making it simple and intuitive. Allowing everyone to access information, dissolving language and knowledge barriers between people. Our objective is to create and develop innovative interactive communication solutions, which enable our clients to engage customers emotionally, making them feel involved.

Solutions:

- interactive windows for : real estate, travel, recruitment, mobile, fashion, shops...
- interactive desk
- 3D total with 3D screen glass free
- interactive portal, kiosk
- Interactive floor & wall
- 3D digital signage

Digidyn

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Digital Signage

digidyn
feel technology

www.digidyn.eu

Digital Graphics s.a.

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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D

DIGITAL GRAPHICS S.A.

Technological innovation in the service of filmmaking. Creating 2D/3D animations, visual effects and graphics software. Opportunities for tax deduction thanks to the Tax-Shelter mechanism.

Digital Graphics SA is a Belgian company founded in the Liège region (Wallonia).

Our mission is to offer services and quality products for most stages of the animation and visual effects making process, and to develop innovative software solutions to achieve a gain of creativity, flexibility and efficiency at a reduced cost.

Today, ten employees and about twenty freelancers are working on specific projects.

In almost twenty years of existence Digital Graphics added more than 65 films, including 33 feature films, to its credits. Many of these films received awards or recognitions, including two Oscar nominations. We also offer opportunities for tax deduction thanks to the Tax-Shelter mechanism.



www.digitalgraphics.be



DOGSTUDIO

We are dogstudio. We're digital lovers. We create exciting projects for creative-driven clients and we don't make shit!

Dogstudio is an award-winning digital agency founded in 2006 and now employing 14 full-time passionate and talented people. The company is proficient in high-end interactive experiences including complex and usable portals, exciting websites, clever branding and illustrations, web development and motion design.

For the past 7 years, Dogstudio dedicated itself to put quality over quantity and pushing the boundaries of digital creations. Their good reputation is driven by their creativity and their constant willingness to deliver the best experiences while staying true to their clients' needs.

The company recently confirmed its international opening and already managed great projects for the European Commission, Standard de Liège, Lilly, Pfizer, Rossel advertising, Dupuis editions, etc...

These last years and because of these skills, Dogstudio has also been involved in a lot of successful cross-media campaigns for movies.

Dogstudio

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Contact

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/Mobile



dogstudio

www.dogstudio.be

Dreamwall s.a.

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Market(s) :

Cinema/animation

Strategic line(s) :

3D

Internet/mobile

Serious Game

Motion Capture



DREAMWALL S.A.

Dreamwall is an animation & digital graphic studio. The company provides services for 2D/3D animated series or movies, channel branding, motion graphics, special effects, 3D visualizations, virtual set design and virtual studio operations.

Dreamwall is an animation & digital graphic studio combined with virtual studios (40 to 250 sqm — see the “Keywall” entry in this same catalogue). The company provides services for 2D & 3D animated series or movies, channel branding, motion graphics, special effects, virtual set design and integration, virtual studio operations. DreamWall also specialises in realization of 3D visualizations and virtual visits allowing the sponsors, project leaders, architects, public authorities, to visualize a town-planning project or a real estate project, before final completion of the works (ex : Métro léger in Charleroi, Ecopôle, Ville de Mons, Circuits F1 3D, etc. DreamWall is more and more assuming a position as ideal partner for the realization of projects combining mastery of technical software with recognized skills. Dreamwall takes part in various high quality productions as, for example, The Garfield Show, The Little Spirou and even in Asterix the animated feature film in stereoscopic 3D planned for 2014. Our location makes us eligible for the Belgian « Tax Shelter » support program and also allows projects to apply for the selective help system Wallimage.

DreamWall

www.dreamwall.be

E.K.TV

E.K.TV is a private television network.

This new TV medium proposes a range of VOD (video on demand) and live programmes, via exclusive streaming on the Internet: sports (live games, highlights, magazine and “inside” reports...), music (concerts, highlights and interviews), cinema, exhibitions and more ...

Thanks to being internet-based, and through its different programmes, it reaches a multi-regional, national and international audience.

The audience rates for 2012-2013 are: almost 1 million visits with an average viewing time of five minutes, in 128 countries.

The production tools are of the “Broadcast” type.

E.K.TV has its own advertising agency. The administrative offices and the production offices are located in Mons.

E.K.TV-emotion has no borders.



E. K. NETWORK sprl

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

Internet/Mobile

E.Ktv

www.e-k.tv

EAVS Benelux / X-Way sprl

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Digital Signage

EAVS BENELUX / X-WAY SPRL

EAVS has 2 activities:

- * distribution of video monitors and switchers
- * creation and programming:
 - automation systems
 - interactive signage boards

EAVS has 2 activities:

Distribution:

- video monitors with brands such as Element One, Philips, Ipure, Ruige
- switching equipment with brands such as Lightware, Gefen, Ghielmetty, M&M, Komtech
- video and audio mounts: Raxxess, Chief, Edbak
- Pellicase and broadcast accessories

Creation and programming:

- automation systems
- interactive signage boards
- Multimedia server, R-boxx
- Digital Signage system, X-Sign



www.xway.be



EMAKINA.EU – EMAKINA GROUP

Emakina is a Full Service Digital Native Agency, born in the Digital Age.

Emakina is a group of digital communication agencies, present across Europe's major cities, including in the Wallonia region. The group is traded on the Alternext since July 2006, and has total human resources of over 450 employees.

The Emakina agencies work in collaboration, creating synergies, and providing a holistic full-service solution, covering both the digital and the traditional media. Our services palette consists of four main activities: Web Building, Interactive Agency, Web and Mobile Application Development, Integrated Communication Agency. These are supported by 9 centres of expertise: - Digital, Communication, Business and Brand Strategy, Media Planning and Buying, Direct Marketing & CRM, Social Media Marketing, Search Marketing and Web Analytics, Mobile Development, Motion Audiovisual Production, Managed Hosting

The Waterloo-based agency is known as Emakina.EU (with an operational subsidiary called Your Agency). It specialises in the conceptualisation, development, and implementation of digital promotion campaigns through cross-media and trans-media tools across multiple platforms. Most clients of the Walloon agency are active in the international production and distribution sectors of the entertainment content industry (TV series, features films, animation, live actions,...).

Emakina.Eu – Emakina Group

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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

Internet/Mobile

Serious Game

Digital Signage



www.emakina.com

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

Digital Archiving

Digital Signage

ETILUX

The Belgium's next generation Professional and Broadcast solutions provider, AV System Integrator and ProMedia distributor

Etilux Distributes and integrates a wide range of AV-Pro-Broadcast brands:

Sony, Panasonic, JVC, Epson, Optoma, Neutrik, Sennheiser, Bose, ecc.

We also are a Belgian Premier Supplier of Video, Audio Media, Data Storage and Consumables and an authorised Pro-media distributors for top brands such as Sony, Panasonic, Fuji, Maxell, ...

We are an experienced international professional and broadcast supplier as well as a very active AV system Integrator and have an in-depth knowledge of the current market trends and latest technologies.

If you are looking for a smart solutions provider, which is customer oriented and able to supply a whole AV-Pro-Broadcast solution from the beginning to the end, with us you made the right choice!



etilux

www.etilux.com



EVS

At EVS we provide our customers with technology to enable the production of live, enriched video programming - allowing them to be more efficient and to make more money.

EVS' industry-leading broadcast and media production systems are used by broadcasters, production companies, post-production facilities, film studios, content owners and archive libraries around the globe. It spans four key markets - Sports, Entertainment, News and Media. Founded in 1994, its innovative Live Slow Motion revolutionised live broadcasting. Its reliable and integrated tapeless solutions, based around its market-leading XT server range are now widely used to deliver live productions worldwide. Today, it continues to develop practical innovations, such as its C-Cast second-screen delivery platform, to help customers maximise the value of their media content. The company is headquartered in Belgium and has offices in Europe, the Middle East, Asia and the Americas. Approximately 465 EVS professionals from 20 offices are selling its branded products in over 100 countries, and provide customer support globally. EVS is a public company traded on Euronext Brussels.

EVS

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Market(s) :

Broadcast

Strategic line(s) :

3D

Digital Archiving



www.evs.com

Eyecone sprl

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/Mobile



EYECONE SPRL

Media consultancy, video production, online video platform, webTV.

Launched in 2001, Eyecone is a video & multimedia agency producing video content and web channel technology for international brands, broadcasters and the public sector. With a long experience of newsgathering and video production, Eyecone takes a journalistic approach as it specialises in audiovisual communication solutions.

Using the web as a digital channel, Eyecone creates and launches multiplatform and WebTVs, using its multimedia content management system Blastmedia Manager (CMS).

From consultancy and video production to online distribution channels and WebTVs, Eyecone offers solutions to create content and bring it to your audience, improving the impact and reach of your communication.



www.eyecone.com

EYE-LITE CORPORATIONS GROUP S.A.

Eye Lite Corps is a facility company, providing rental of camera and lighting equipment for film and television as well as a green key studio located in Liège's PIL.

Range of equipment includes: all kind of light sources, power generators, digital and film cameras and vehicles for film productions.

The group operates in Belgium (Brussels, Wallonia and Flanders), France, Luxembourg and Morocco.

A team of innovative and creative professionals dedicated to deliver high quality but affordable production services and rentals is waiting to support your project .



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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D

Digital Archiving



www.eye-lite.com

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Market(s) :

Broadcast

Strategic line(s) :

3D

Internet/mobile

Digital archiving

FÉDÉRATION DES TÉLÉS LOCALES

Fédération des Télés Locales

FTL has been officially recognized by the French Community of Belgium as the go-to company in order to carry out coordination missions and to facilitate synergies between the twelve local television stations in Wallonia and Brussels.

Institutional representation, production, management and creation of programs shared between the twelve local television networks; achievement of the coordinated plan for the digitization of archives of the twelve local television networks; purchase coordination and implementation of technical processes; etc.



www.teleslocales.be



FIFF ASBL

The International French-Speaking Film Festival of Namur aims to present more than 140 films from all four corners of the Francophone world.

The International French-Speaking Film Festival of Namur aims to present more than 140 films - feature and short films, fiction, animation and documentaries - from all four corners of the Francophone world. The Festival holds an award ceremony, the prestigious "Bayard d'Or", which rewards the winners of various breathtaking competitions with money prizes as well as distribution deals. The festival organizes several workshops and meetings, allowing professionals to meet and together build the Francophone cinema of tomorrow. Last but not least, the FIFF has a very rich training program, offering educational sessions.

FIFF asbl

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Market(s) :

Cinema/animation

Strategic line(s) :

3D



www.fiff.be

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage

FISHING CACTUS

Fishing Cactus is a games, serious games and advergaming development studio

If a game project seems too spiny, you probably hit the wrong cactus. Fishing Cactus is your one stop shop for any gaming needs.

With many years of experience, 30 brains fishing for ideas and a certain taste for innovation, Fishing Cactus numbers over 50 released titles since 2009, including a couple of million sellers on the App Store. The studio creates compelling quality games, Serious Games and Avergaming at the cutting edge of technology. Focusing on multiplatform mobile development (IOS, Android, Surface, PC, MAC, consoles), Fishing Cactus carried existing game from top-tier publishers such as SEGA and Ubisoft. But, we also provided full game development for Nintendo, Disney, Armor Games, and Bigben Interactive.

We are experts using digital distribution channels for mobile platforms such as the Appstore, Google play or Xbox live. Fishing Cactus is also Microsoft Europe's favorite partner when it comes to KINECT serious gaming experiences.



www.fishingcactus.com



FLYING-CAM S.A.

FLYING-CAM is worldwide leader in close range aerial filming with unmanned helicopters for Motion Picture and Live Broadcast applications.

FLYING-CAM is a pioneer in the development and the application of Light Unmanned Aerial System for the most demanding Motion Picture and Live Broadcast Industries.

Winner of an Academy Award for Technical Achievement from the Academy of Motion Pictures Arts and Science, FLYING-CAM has established its reputation as the undisputed reference in state-of-the-art Close Range Aerial Filming technology.

FLYING-CAM clients include: JAMES BOND SKYFALL, OBLIVION, THE SMURFS 2, HARRY POTTER, MISSION IMPOSSIBLE, RED CLIFF, KSA CROWN PRINCE FINAL SOCCER GAMES, etc.

Incorporating efficient aerodynamics, innovative flight modes and modular interchangeable payloads all in a portable unit that is quickly deployable, the SARAH system provides unprecedented centimetre precision aerial 3-D imagery intelligence.

FLYING-CAM mission is to provide high-end close range aerial imagery for the benefits of all users: Motion Pictures, News & Entertainment, Civil Security, Law Enforcement, Defence and the related services markets.

FLYING-CAM is based in Belgium, USA and Hong Kong.

FLYING-CAM s.a.

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Motion capture



www.flying-cam.com

Green Valley Studio

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Market(s) :

Cinema/animation

Strategic line(s) :

3D



GREEN VALLEY STUDIO®

Green Valley Studio is an novel green chroma key studio near Liège (East of Belgium), available for the rental of lights and and many accessories. The studio is planet friendly (100% green).

Characteristics of STUDIO:

ground stage in concrete of 38m², 2 green walls, stage is accessible to cars and large animals, different view-points, cable winch with harness, pantographs on rail carriage for additional lights, sono 800W, a lot of free accessories (fan, softbox, reflector,...), movable acoustic panels for shooting with sound, dressing room, meal room, relaxation room with free Wifi, scenic workshop, free parking

LIGHT ready to use:

15 Sky Daylight PK-650L (110W-5400K) with flaps and soft, 1 Panel light 500 LED (25/50/75/100%-6900K) with flaps and soft, 1 Daylight PK-650L (2x55W-5400K) with flaps and soft, 2 Daylight PK-1300L (2x110W-5400K) with flaps and soft, 2 Daylight PK-2000L (3x110W-5400K) with flaps and soft, 2 Daylight Stripe (2x55W-5200K) with flaps and soft, 2 softbox, different light stands with dolly, pantographs on rail carriage for additional light

Different ADJUSTINGS are possible:

Full greenkey, bluekey, movie with sound: studio is acoustically isolated, photo shooting, TV studio,...

With our partners, we propose all stage SERVICES:

Catering, housing, shuttle, casting, shooting locations research, make-up & hairdressing, production, mobile greenkey studio, postproduction works (fx, colorgrading,...)



<http://greenvalleystudio.be>

HAUTE ECOLE DE LA PROVINCE DE LIÈGE

Awards Bachelor and Master degrees which integrate both theoretical and practical trainings and aim to give the future graduates vocational qualifications and professional skills in various fields.

The Higher Education Institution of the Province of Liège is proud to have:

- curricula oriented towards the working life (3 Master Degrees, 30 Bachelor Degrees, 12 Specializations and 16 Continuing Education Trainings);
- more than 9000 students, among which almost 12% come from abroad;
- more than 700 employees (teaching, administrative and technical staff);
- more than 350 experts;
- 11 sites located all over the Province of Liège;
- many graduates who have benefited from an exchange programme and a stay abroad (Erasmus, Leonardo, ...);
- around 150 foreign partner institutions (located in Europe and around the world).



Haute Ecole de la Province de Liège

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Serious Game



www.hepl.be

IAD (Institut des Arts de Diffusion) - asbl

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Motion capture



IAD (INSTITUT DES ARTS DE DIFFUSION) - ASBL

High School of Art, the pedagogical objective of IAD is to train professional artists combining creativity, artistic sensibility, technical know-how and communication skills. IAD (Broadcasting Arts Institute) gives training in the crafts of film, television, radio, multimedia and theater.

IAD is a postgraduate artistic school and provides training at the Bachelor and Master degree levels. IAD also organizes a secondary high school aggregation in audiovisual matters and drama. IAD also offers five certificates in production training: Audiovisual production, Living Arts production and Musical production an Artists management and a certificate in Radio animation.

The objective of IAD is to train professional artists combining creativity, artistic sensibility, technical know-how and communication skills. To reach this goal, the IA privileges a one-to-one educational approach based on two fundamental principles:

- All students receive individual tutorship, the majority of the teachers are professional people working in the audiovisual and entertainment business;
- All students have regular usage of the materials and tools which are necessary to learn and acquire a practical knowledge of their future craft and this from the very first year.

The IAD educational project is based on three principles :

- The acquisition, the practice and the proper command of the knowledge and of the know-how are based on the production of a project: throughout their studies, students will be proactive learners putting their newly acquired knowledge into practice through different projects;

The privileged working and learning method is team work. Creativity is the core of the educational project and the heart of our students' training.



www.ia-arts.be

IMAGE MATTERS

Specialized in JPEG 2000 image Compression, Image matters offers to OEMs, integrators and R&D Centers, hardware acceleration boards to preserve image quality along the production workflow.

At Image Matters, we're passionate about images, just like you.

Images are everywhere!

Family pictures and holiday videos, entertaining movies and live broadcasting, satellite images and disaster prevention, property security and Law enforcement, body scanners, pre-natal ultrasound scans...

Because images are part of life, you take care of them.

You protect their quality. You make them accessible. You protect their value. Finally, you preserve them.

The image revolution.

Pictures convey living emotions.

As our eyes become used to high quality pictures, we want more! More resolution, more pictures per second, more content, more searchable data...

Today's imaging technologies are evolving fast. New compression schemes and new packaging formats are changing our jobs.

JPEG 2000 is a real answer to protect image quality - from the camera's sensor to the final distribution head. This image compression format can handle any picture size and color scheme. It retains image quality through a high number of encoding-decoding generations and it works seamlessly with the last mile MPEG encoding.

We provide innovative hardware and software components enabling fast development of advanced imaging applications and systems.

Already compliant with high-end video signals, the IM video boards are ideal for High Frame Rate, 3D Stereoscopy, 2K, Ultra-HD, 4K and 8K content handling.

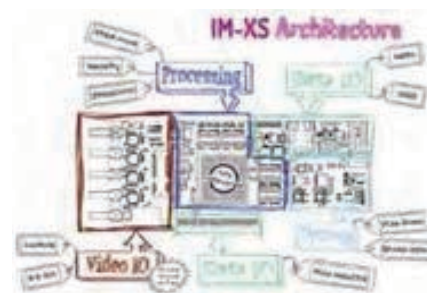


Image Matters

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

Digital Archiving

Digital Signage



www.image.matters.pro

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Serious Game

IMMERACTIVE SA

Immeractive builds realistic 3D interactive virtual models for local governments, urban planning agencies, real-estate developers, engineering offices, architects, tourism offices and museums.

Founded in 2010 Immeractive is a team of 3D engineers, 3D software developers, 3D artists and architects partners.

Immeractive develops its own realtime 3D technology called Haeva. From this core technology Immeractive develops innovative visualisation and navigation tools bringing a new intuitive way to communicate in urban planning, construction industry, mobility & transports, engineering study, real estate development, tourism, and cultural heritage.

Immeractive builds interactive 3D models including the surrounding environment starting from architectural/CAD plans, geographical/GIS informations, archives and on-site pictures. The 3D Interactive models include POIs, information layers (texts, pictures, videos), existing situation, future projections and chronological steps. These intuitive visualisation tools are understandable by a non-technical audience and can run on 3D stations & laptops, interactive kiosks, stereoscopic displays, large screens, tablets, touch screens and tables for public communication, events, consultation meetings and contests.

Products / Services:

- Interactive virtual models and virtual tours in 3D
- Virtual reality, augmented reality
- 3D architectural movies, reconstruction of urban environments in 3D
- Promotional web sites for urban and real-estate projects
- Realtime 3D software development on PC, Mac, iPad and Android
- Technical assistance and consultancy
- Supplying of 3D visualisation bundles (including hardware)



www.immeractive.com



INTERFACE ENTREPRISES- UNIVERSITÉ DE LIÈGE

The Interface promotes and ensures the transfer of innovation generated at the university of Liège and its university hospital for the benefit of the academic community and society.

The Interface Entreprises-Université is the technology transfer office of the University of Liege. This department organizes and implements the economic side of the third mission of the University: service to community.

As a real link between the University of Liege and the socioeconomic background, the Interface Entreprises-Université promotes and supports industrial collaborations in all fields of the University.

The interface supports the university laboratories in their relations with the economic environment and the valuation of their research activities.

The interface is the key access point for companies to the research potential and high technology of ULg.

The interface also promotes innovation within companies and academic laboratories.

These missions contribute to:

- the success of companies of the Liege region;
- the reputation of the University of Liege, its scientists and its research;
- the multiplication of industrial collaborations for the university labs;
- the technological and economical development of the Region.

The Interface consists of a multidisciplinary team involving scientists with practical experience of the industrial world focused on technology transfer.

Interface Entreprises- Université de Liège

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Motion capture

Image processing



INTERFACE
ENTREPRISES UNIVERSITÉ

www.interface.ulg.ac.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital archiving



INTOPIX

IntoPIX is a technology leader in JPEG 2000 compression, content encryption and hardware enforcement.

IntoPIX equips its customers with leading-edge JPEG 2000 image compression, security and hardware enforcement IP-cores, board level products and advanced turnkey solutions for audiovisual applications.

Their implementation in the latest generation of FPGA chips provide today's highest quality, most flexible and cost effective handling tools for high throughput data streams.

IntoPIX IP-cores, boards and turnkey solutions are dedicated to Digital Cinema, Broadcast, Post-Production, Archiving, Medical, Aerospace, Security and many other audiovisual applications where image quality is a crucial asset.

Founded in 2005, IntoPIX is an independent image technology company benefiting from world-class expertise and knowledge in image processing, cryptography and microelectronics. Our wide range of IP-Cores features JPEG 2000 encoders and decoders, video and network interfaces, multimedia and encryption functions, memory controllers, and more.

Located in Belgium, IntoPIX is present at key locations around the world, with subsidiaries in Japan and the USA. Thanks to its first-class, widely-recognized expertise in image technology and micro-electronics, the IntoPIX team can guarantee a top-notch quality product and support to every customer.



www.IntoPIX.com

IRIS

Intelligent document recognition, Digital management of documents, content and processes.

Optimization of complex IT infrastructures.

I.R.I.S. Products & Technologies develops and sells technologies worldwide for intelligent document recognition. Professional technologies are sold in OEM (to HP, Samsung, Adobe, etc.) and to IT solution providers. Small office and home office products are sold to shops and on the net, including through our webshop (www.irislink.com).

I.R.I.S. ECM Solutions & Experts delivers IT projects for digital management of documents, content and processes: digital archiving, digital workflows, tc. This division works directly for large accounts (administrations, banks, industry, services), through offices in six European countries (Belgium, France, Netherlands, Luxembourg, Germany, Norway).

I.R.I.S. ICT infrastructure & Experts delivers servers and digital storage, mainly as an IBM business partner. This division masters the implementation, management, consolidation or environments, networks and the global aspects of digital storage. It has a presence in Belgium and Luxembourg.



IRIS

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Market(s) :

Broadcast

Strategic line(s) :

Digital Archiving



www.iriscorp-rate.com

J-M Creativ sprl

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Market(s) :

Multimedia/transmedia

Broadcast



J-M CREATIV SPRL

From Idea to product: J-M Creativ enriches and concretizes ideas into produceable products

From art to technology, from light to sound, from small scale to mass product, any idea can be realized and engineered with an international network of partners and make a successful product at a reasonable cost. References are available upon request.

Created in 2006, our initial focus was on consultancy and services to companies (Philips, Xsound, Aredis, Niko...). Today, J-M creativ proposes new products and new business ideas for the Creative market as well as Startup creation solutions.



www.jmcreativ.com

KEYWALL

The virtual studios, weather forecast activity and post-production facilities make KeyWall the one stop shop for video production centered around digital and predominantly virtual technologies.

Keywall is a unique "one stop shop" offer, proposing custom-made services, centered around digital and predominantly virtual technologies.

KeyWall provides its customers (producers, TV channels, agencies,...) with a full range of services, from the rental of virtual studios (40 to 450 sqm), live stage or green keys to postproduction services such as video editing, special effects, audio mixing, channel branding, motion graphics, 2D/3D animation... KeyWall also specialises in virtual set design & integration and virtual studio operations.

Television programmes, feature film shoots, short programmes in a virtual set, KeyWall offers numerous possibilities to meet all your needs.

The studios are available for rental with or without the control rooms and the material dedicated to them.



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Market(s) :

Cinema/animation

Strategic line(s) :

3D



www.keywall.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

LIMECRAFT

Limecraft connects creative staff using a cloud-based collaboration platform for media production, designed to host the most demanding workflows of documentary and feature film production.

Limecraft creates solutions for the creative professional. Limecraft has developed Flow, an online production platform aimed at professionals in the television and film industry. Flow is a cloud-based application used by creative staff to exchange concepts, scripts and video files. Using Flow, creative staff get control and visibility over their content much earlier, whilst getting an important head start on the edit. Because all information and media files are exchanged in real-time, a typical production is executed faster and more cost-effective.



www.limecraft.com



MEDIARTE.BE

mediarte.be is the Social Fund of the Audiovisual and Film Production industry in Belgium and day by day it encourages the creativity, training and employment in its fields of activity.

Founded on January 1st 2005, the goal of mediarte.be consists in stimulating all initiatives related to training, employment and education in the Belgian audiovisual industry. It includes all commercial radio stations, television channels, production companies and technical service providers.

Since June 2012, the film production sector has also entrusted the management of its Social Fund to mediarte.be.

Set at the heart of the audiovisual industry, mediarte.be has the ideal position to take on the role of facilitator when it comes to the development and renewal of skills. Constant monitoring and a continuous flow of information about jobs and training are the key assets of its success.

The aims and objectives of mediarte.be include the following:

- Investing in human potential and competences in order to optimise the quality of audiovisual productions.
- Maintaining employment levels to ensure continuity and quality.
- Remaining an active observer, adapting to new technological developments and HR needs.
- Promoting diversity and equal opportunities on the labour market.

Further information regarding jobs and training in the audiovisual industry can be found at www.mediarte.be.

Mediarte.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



www.mediarte.be

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Market(s) :

Broadcast

Strategic line(s) :

Digital archiving



MEMNON ARCHIVING SERVICES S.A.

Memnon is a European leader in digitization of audiovisual archives, content enrichment and content monetisation.

Memnon provides a professional, high-quality and cost-effective service, that combines innovative techniques, in-depth experience of audiovisual processing and databases, professional research in archiving standards, and optimized production process.

In order to cope with mass digitization Memnon has developed a dedicated software (called PAM Production Asset Management) which provides a special efficient workflow for this type of work.

Memnon has unrivalled expertise and knowledge in sound and video archives, and can advise at every stage of the sound / video digitization process.

Memnon is currently involved in the digitization of more than 900.000 hours of sound and video archives.

Memnon also offers in-house services, with a complete solution which consists in building a replica of our Belgian digitization factory and workflow at the customer's facility.

This includes developing and building the setup to suit your needs, defining the target productivity, integrate it into your workflow, help in selecting the right profile of operators, training the staff, benefit from Memnon's know-how and large experience in mass migration projects, etc.



www.memnon.eu

MÉMOIRE DE PATRIMOINE

Mémoire de Patrimoine is specialised in high precision 2D/3D digitizing of museum collections, art objects, architectural heritage, archeological sites, buildings, civil engineering structures,...

Our digital models are based both on laser-scanner technology and very high definition photography.

We generate extremely precise digital fingerprints of the scanned and photographed objects, providing extremely detailed dimensional, aspect and color informations with a very high level of accuracy and completeness. From these digital 2D/3D models we generate multimedia presentations :

- 2D graphic illustrations (plans, sections, elevations, orthophotos...)
- 360° objectVR / 360° panoramas
- Virtual 3D models / Augmented reality / Virtual tours
- 3D prints / Scaled models

We also develop and deploy geolocalized Internet multimedia platforms for the online touristic and cultural development of museum collections and the architectural and archeological heritage. Mémoire de Patrimoine has digitized hundreds of art objects and architectural sites in Belgium and France for museums, private architecture and engineering companies, and governmental or public institutions involved in heritage preservation.



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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital archiving



www.memoiredepatrimoine.com

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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage

MIKROS IMAGE BELGIUM S.A.

Mikros Image Belgium, digital post-production & visual effects specialists.

Mikros Image (www.mikrosimage.eu), the digital post-production group & visual effects specialists, set up shop in Belgium in November 2008, at the heart of the Pôle Image de Liège. Mikros Image Liège aims to offer Belgian producers the complete package of services Mikros Image delivers in France. The studio already offers 2D & 3D digital visual effects, synthetic imagery and compositing, color grading, mastering, DCP, SD or HD video mastering. The studio has grown into a community of twenty graphic designers, project managers and supervisors.



www.mikrosimage.eu



MIYSIS SPRL

Miysis 3D Studio is a young Belgian company specializing in creating computer graphics for Architecture, Design and Industry visualization.

Architecture: Miysis creates 3D pictures that illustrate your architectural projects.

Based on your sketches or technical plans, we model, texture and light up the project in 3D. The visuals we develop can be either fixed or animated. Our pictures or animation (HD) show the outside as well as the inside of the future building. The result is always realistic and attractive.

Design: Miysis helps all designers visualize their projects before actualizing them.

Miysis Design offers two distinct services:

- We can turn your design into a 3D object. We provide you with hyper-realistic pictures, highly defined, that show the object you have imagined.
- On the basis of your concept, we create the design and 3D visuals corresponding to it. That way you benefit from our skills as designers.

Industry: The technical skills of Miysis Industry truly stand out and create the best visuals on the market!

The team, consisting of an engineer and various designers, guarantees full understanding of your requests and products. Our theoretical qualification combined with 3D skills call for a perfect mix to obtain the highest image quality. This easily replaces traditional pictures while offering great flexibility. Our didactic 3D animations illustrate your process, your product or your technology in the best way.

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D



www.miysis.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



MULTITEL

Innovation center, Video software solutions,
Machine vision applications and prototypes.

Multitel, an innovation center, consists of a multidisciplinary team of highly qualified research engineers active in the domains of man-machine interfaces, image processing, applied photonics, networking (computer network processing) and certification.

Multitel consolidates its position as a player on the European level by participating in numerous projects, partially financed by the European Commission. It confirms its position with projects in the transport, logistic and aeronautical sectors as well as in other research programmes financed by the Walloon Region.

In addition to its research and development activities, Multitel offers services in the domains of computer network processing, prototyping and optical metrology, industrial vision, electronic prototyping, certification, etc. Finally, Multitel offers training and organises conferences to discuss the latest developed technologies. Multitel is the first training center certified with the Red Hat label in Belgium.



www.multitel.be

MULTIVISION SCREENS SPRL

Multivision Screens develops projection
screens since 1986.

Currently leader in the manufacture of very
big motorised roll up systems (up to 40m
wide).

We propose cinema displays with 2D and 3D
rear projection solutions.

Our engineering and design department stands at your disposal and will make every effort to develop the suitable screen for you.

We provide you with electrical and manual roll up screens, with a fixed or dismountable framework and a broad range of projection fabrics.

Moving masking solutions on framework and on roll up motorised systems.

FogScreen partner.

Our extended range has the answers, now more than ever, to meet the needs and expectations of the audiovisual market.

Our screens are suitable for many applications:

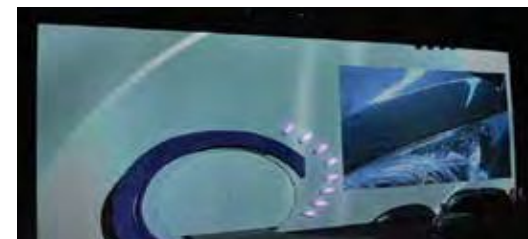
For movie theatres, performances, meeting or congress rooms and for home cinemas as well. New: home cinema luxury seats.

Our commercial team, young and dynamic, will put in every effort to satisfy your requirements.

Our great flexibility enables us to work miracles and to provide you with a personalised screen in record time.

Our production line team is also fully committed to manufacturing a high quality product.

We do not limit ourselves to sales, we also offer you an after-sales service and a guarantee on each of our screens !



Multivision Screens sprl

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D



www.multivisionscreens.com

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Market(s) :

Broadcast



NEVION BELUX

Building on a heritage of innovation and pioneering firsts, Nevion is a leader in media transport - from the camera to the home.

Our technology manages and transports video from the camera to the home. We make these complex operations simple. From video over IP to optical transport spanning continents to digital terrestrial transmission and signal processing, we help broadcasters and service providers to move and manage media.

- Signal processing, routing and transport stream processing for broadcast and post production.
- Managed Media transport over IP and optical fiber for broadcasters and service providers.
- Market leading solutions for digital terrestrial broadcasting.

nevion

www.nevion.be

NOTÉLÉ ASBL

Notélé is the local television station of
Picardic Wallonia

Notélé is a local TV station, broadcast by the cable broadcasting companies VOO and Belgacom, active in Picardic Wallonia. Picardic Wallonia is a crossroad region between Lille and Brussels, and between Courtrai and Mons. The broadcast spectrum of Notélé covers the 23 towns in the region: from Comines to Enghien via Mouscron, Tournai, Ath, Lessines, and from the Mont de l'Enclus to Bernissart. This broadcasting spectrum covers 350.000 potential viewers. Notélé also provides HD TV facilities with an 8 HD cam Mobile Unit.



Notélé asbl

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital archiving

notélé

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D



NOZON SPRL

Nozon is a post production company specialized in Visual Effects and 3D Animation for commercials and feature projects. Nozon is located in Brussels, Liège and Paris.

At Nozon, we deliver high-end VFX and CGI for film, television and advertising. Our offices are located in Brussels, Liège and Paris, all digitally networked together.

We offer full postproduction, from set supervision to CGI, compositing and deliveries on any platform.

A lot of importance is given to artistic quality and technical expertise, in close collaboration with the director and the production team.



www.nozon.com

OMEDIA

Omedia is a European company focused in producing Rich Media and more specifically Internet TV (BroadbandTV) in the service of communication, marketing and training.

Omedia is a European company focused in producing Rich Media and more specifically Internet TV (BroadbandTV) in the service of communication, marketing and training.

Method, teams and tools offered by Omedia companies can deliver content combining media and internet media audio / video responsiveness.

Every month we produce the CAMPUS TV show, broadcast on Eurosport and www.youyube.com/fisutv Channel.



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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

Internet/mobile

Serious Game



www.omedia.be

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Market(s) :

Cinéma

PANAVISION BELGIQUE

Panavision society is specialized in the design of lenses and cameras. Besides the design, the company is responsible for the implementation, maintenance and rental of its equipment and equipments of others brands through its global network of offices.

Rental facilities - Camera, Lenses and accessories



www.panavision.be



PERIACTES BROADCAST SOLUTIONS

Periactes offers first-class tools for production, post production, Broadcast (TV/Radio, News) and develops integrated solutions -granted with support contracts, training and tailored assistance.

Periactes Broadcast Solutions was founded in 1996 and has been developing its activities in Sub-Saharan Africa since 2003.

The company exhibited at several tradeshowes in Africa, including the Séfor (Mali, Gabon, Mauritania, Morocco, Cameroon, Niger, Burundi) and the Fespaco (Burkina Faso).

Periactes gained its expertise in the field and became a reference in supplying Broadcast, Post, Production and compliance recording equipment in several ACP regions.

The enterprise made agreements with local freelancers and companies in Benin, Cameroon, Congo, DRC, Burundi, to name some. This helps greatly to provide dedicated after-sales services and to maintain tight business relations.

One of the focuses of Periactes is to provide expertise in every aspect of the content-creation, management and process, through partner producers around the world.

This way, the customers achieve better results, enabling them to invest more resources and to keep up-to-date with their hardware and software, while keeping their support contracts. Choosing Periactes is a guarantee of added value for your project

- A dynamic, experienced team, that is always ready to listen and share its expertise.
- Great flexibility and ability to adapt, ensuring fast response in the most demanding projects.
- The solutions offered are subject to rigorous, systematic quality control at every stage of the process.
- Periactes' personalized support and service are widely recognized in the market.
- Thanks to the broad range of suppliers and official export contracts, Periactes is able to provide both high reliability and competitive pricing for all the delivered products.

Périactes sprl

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/mobile

Digital archiving



www.periactes.com

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/mobile



www.pixanima.com

PIXANIMA

CGI animation/Web design/E-learning

Pixanima is a production company which specializes in 3D CGI Animation, web design and graphic design. We also offer software development for team management, team management consulting and e-learning development.



PÔLE IMAGE DE LIÈGE

The Pôle Image of Liège (PIL) is the main technical center for audiovisual services in Belgium. Everything you need for your audiovisual projects is located in a totally rebuild former tobacco factory.

Launched in 2006, the PIL has opened 25.000 m² dedicated to the creative industries. It clusters more than 30 companies working with the best production tools of the country. The whole supply chain for audiovisual projects is available there: storyboarding, shooting material and facilities, SFX and DI, animation, digital cinema equipment, digital archiving, CrossMedia services, digital signage, R&D...

Moreover, these services can be financed by Cinéfinance, its own Tax Shelter fund open to every Belgian coproducer. In addition, as the PIL is based in Wallonia, its Members are eligible to the regional funds and facilities (Wallimage Coproductions, CrossMedia...), the cultural aids of the French Community and the whole Tax Shelter market !

Since its creation, the PIL has initiated an internal emulation, creating new and unique solutions: free training of audiovisual technicians, CrossMedia packages, alternative content,... Among the latest developments, the PIL has launched shooting studios (1.800 sqm including facilities) designed for cinema and TV productions.

If you have any idea to produce audiovisual content, keep in mind that you will find the best studios here in a dream factory. More than 250 specialists are ready to help you make the most of your movies, series or even CrossMedia projects.

Pôle Image de Liège

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/mobile

Digital Archiving

Serious Game

Digital Signage



www.lepole.be

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Market(s) :

Multimedia/transmedia

Broadcast



PREVIEW BENELUX

As part of the “IEC Professionnel Média” Group, Preview Benelux is a sales, independent engineering and systems integration company.

“IEC Professionnel Média” (IEC - Paris Stock Exchange) is the leading European group in the integration and operation of audiovisual systems.

The group employs nearly 800 people, based mainly in Europe but also has a presence in the French Overseas Departments, in China and in the USA.

Its business is to design, integrate, commission and operate complex audiovisual systems. Thanks to the expertise of its brands and service offerings, the “IEC Professionnel Média” Group meets all the communication challenges of companies in both public and private corporate sectors. This includes the contribution to the value chain of the Broadcasting sector and the appeal of the world of cruising. In mastering the convergence of very innovative technologies and the interoperability of systems, the Group is presented with wide opportunities for development ranging from collaborative communication to media facades, from dynamic display to archiving and referencing media content.

Founded in 2010 and based in the Brussels area, Preview Benelux mainly concentrates its activities in the world of Broadcasting. This includes both fixed and mobile solutions for production, post-production and transmission applications.

As an independent vendor, Preview Benelux also offers multi-level maintenance contracts for all multimedia and multi-vendor based installations.



www.preview-gm.com

PRISMAGE

Active since 1997 on the Web, Prismage is an experienced creative multi-web solutions agency. We focus on delivering multi-channel and transmedia communication solutions.

Web strategy and website, graphic design, building and development of custom web & mobile application, CSM implementation, intranet/extranet, e-commerce, SEO and Web Analytics, Copywriting, Sound design, Soundscapes, Music composition and production. We take on projects from concept to realisation with a true user-centered vision. Each customer can count on a partnership. We privilege an ethical and sustainable approach, by producing a fully client autonomous content management and by selecting evolving and stable open source solutions. We collaborate with external flexible teams comprised of experienced professionals, all located in Belgium.



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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet/mobile



www.prismage.com

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

Digital archiving



RTBF

French speaking Belgian public Radio TV

With its rich and diversified programming, the RTBF is responding to the needs of the entire French community, representing over 4 million men and women living in Brussels and Wallonia.

The RTBF's radio and television programmes focus on information, education and entertainment. The RTBF is dedicated to the pursuit of audacity, excellence and enrichment.

It is first and foremost a producer and co-producer of content distributed by Hertzian waves and cable channels as well as on the Web.

The RTBF is a unique audiovisual provider for the French community, it has its own broadcasting infrastructure and manages its own transmission needs throughout the entire territory.



www.rtbf.be

RTC

Local Television

RTC is one of the local urban television channels in the French Community. It airs via the cable network in the area of Liège and in the province of the same name, reaching around 750.000 inhabitants. It is equally accessible via the net. The channel's mission statement is to provide proximity information in its broadcast area via television news, as well as animation, cultural development and permanent education of the recipient populations within the framework of various magazines and sporting and cultural programs.

RTC is broadcast in analog, digital and HD digital.

RTC has HD production facilities (Studio, mobile recording and broadcasting units (TNT)).



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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D



www.rtc.be

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/mobile

Digital archiving



RTL BELGIUM

RTL is the leading audiovisual group in French-speaking Belgium.

The RTL TV family consists of four free TV services:

- RTL-TVI is the market-leading channel in French-speaking Belgium.
- Club RTL targets male viewers.
- Children programmes are combined under the Kidz RTL umbrella broadcast on CLUB RTL in the mornings.
- Plug RTL targets young viewers.

Radio activities consist of Bel RTL and Radio Contact. Bel RTL is the number one radio. Radio Contact is the second favourite station and it extends its activities beyond its FM distribution through Radio Contact Vision, a digital video version of the radio program.

RTL.be is one of the leading news-related websites.

The group RTL also operates "RTL A L'INFINI" a paying Video On Demand service available through cable and IP TV operators.

IP Plurimedia, RTL's commercial arm, handles advertising sales for RTL properties and for a large range of third-party magazines or radio stations.



www.rtlinfo.be

SABAM SCRL

The company guarantees a fair remuneration to the thousands of Belgian and foreign authors who entrust SABAM with the management of their royalties. In all transparency.

SABAM is the Société Belge des Auteurs, Compositeurs et Editeurs (Belgian Society of Authors, Composers and Publishers).

Its goal is the receipt, redistribution, administration and management (in the broadest sense of the word) of all copyrights in Belgium and in countries with which reciprocity agreements exist (in collaboration with our sister companies throughout the world).

SABAM is a private collective management company whose legal form is an SCRL.

Founded in 1922 upon the initiative of the authors, SABAM currently represents thousands of authors in all disciplines. Too often exclusively associated with music, SABAM is proud of its multidisciplinary nature and jointly represents composers, lyricists, publishers, dramatic authors, choreographers, directors, screenwriters, dialogue writers, radiophonic creators, subtitle authors, translators, novelists, poets, comic strip authors, illustrators, journalists, sculptors, painters, videographers, artists, photographers, graphic designers, etc. This singularity makes our company almost unique in the world.



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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Serious Game

Motion capture

Digital Signage



www.sabam.be

Sawax

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Motion capture

Digital Signage

SAWAX

SAWAX is an independent MEDIA services company, in operation since 1999, and based in Brussels, Belgium, Europe. SAWAX offers consultancy services and production solutions.

SAWAX provides consultancy services for TV, IPTV, Web, Mob, MAM.

(Technical and operational analysis of new or existing projects related to Media + recommendations)

The production solution arm of SAWAX provides free-lancers for TV, IPTV, Web, Mobile.

Media production from pre-production to post-production (TV, Web, Mobile). Following the client's needs, that can include SFX, in 3D or other formats (Multi-Live, Multi-Foot).

SAWAX will help you find your optimal solution in order to reach your return on investment and maximize your anticipated revenue.



SAWAX

www.sawax.com



SEE&TOUCH

Design and manufacture of interactive kiosks and Digital Media Solutions

For over fifteen years, we have been focused on High Technology and Design to offer you products that follow trends. We provide an extensive product range and we can deliver custom solutions to answer every particular need. The See&Touch team is specialized in analyzing and developing efficient projects that correspond to all your requirements.

Nowadays, screens are everywhere. Our Interactive Display Solutions give Targets the chance to be a key actor of your communication strategy. Products' aesthetics draws attention and new technologies provide attractive user experiences, which is why we combine both to create incredibly efficient communication tools.

See & Touch

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Digital Signage



www.see-and-touch.com

Softkinetic

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Contact

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Serious game

SOFTKINETIC

SoftKinetic Studios, based in Jumet near Charleroi (Belgium), is the leading provider of gesture based interactive entertainment experiences.

SoftKinetic Studios, a wholly owned subsidiary of SoftKinetic, is a collective of highly skilled, experienced game developers building the next generation of interactive entertainment using gesture recognition. Officially formed in September 2009, the SoftKinetic Studios team has created several games and serious games projects (including for Disney, eedoo, Asus and Guru Training Systems), while developing a platform independent engine and toolset designed specifically for creating full-body, gesture-based entertainment.

SoftKinetic Studios' solid foundation is its passion for making great entertainment using gesture control, with a goal to build and foster a studio that inspires and sustains innovation and creativity. We support a company culture which celebrates and develops individual skills, and we will continue to invest in the best talent to work in a dynamic and collaborative environment. At SoftKinetic Studios, our best asset is our people, and it pays to invest time and effort to build great teams. SoftKinetic Studios supports a culture that provides outlets for innovation.



www.softkinetic.com



SONICVILLE - SONICPIL

Postproduction.

Sonicville sound & music is an audio recording complex, based near the heart of Brussels and the Brussels-South railway station for over ten years.

The site allows the set-up up of around twenty studios, four of those used for dubbing, two 5.1 mixing studios and a 7.1 mix studio, one sound effects studio, three music recording studios for all genres, and a dozen voice recording studios for television and radio advertisements and voice over. Sonicville also has sound editing and post-synchronisation cells.

The Sonicville sound & music team consists of around thirty collaborators, all passionate about sound, be it the technical aspects, the production, art direction or musical composition, and all are recognized within their field for their exceptional professional qualities!

What more can one dream of? ... SONICPIL!

In order to consolidate its leading position in the sound market in Belgium, Sonicville joined the Pôle Image de Liège, under the name of SONICPIL, opening an auditorium which holds 40 mixing places, compliant with Dolby standards and equipped with a High-End Digital 3D Projector (dcinex). The SonicPIL presence in Liège is strategic in terms of regroupment of facilities, and last but not least, SonicPIL is eligible for the Tax Shelter!

Sonicville - SonicPIL

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pascal@sonicville.be

Contact

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Administrator
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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Serious Game

www.sonicville.be
sound & music for all media

www.sonicville.be

ST'ART

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

Internet / Mobile

Serious Game

ST'ART

St'art, investment fund for cultural and creative industries based in Brussels and Wallonia

Performing, digital and visual arts, fashion, architecture, heritage, plastic arts, videogames, music, publishing, radio, television, design... so-called creative – or cultural – companies represent a variety of roles in vastly different fields. Passion, talent, creation and culture are central to these activities.

Due to their specificities – and despite their dynamism and professionalism – creative companies often find it difficult to obtain the financial resources needed for development.

St'art investment fund is a unique financial instrument in Brussels and Wallonia. With an allocation of €16 million, it is the product of the joint efforts of the Wallonia Region and Wallonia-Brussels Federation to support the development of the creative economy.

St'art is aimed at small and medium companies, including non-for-profit organisations. The fund contributes to the creation of companies and the development of existing structures in order, for example, to undertake new projects, create new products and win new markets. The fund provides financing in the form of loans and investments.

The objective is also to influence banks and private investors. St'art will work closely with public bodies and regional investment funds. Therefore St'art complements and not replaces other existing financial mechanisms and possible public subsidies.

ST'ART

www.start-invest.be



STUDIO 5/5

Since 1987, Studio 5/5 has offered audio post-production and sound mixing. We run studios in Brussels (Belgium) and Paris (France).

Studio 5/5 can help you one step at a time with your audio projects for TV, cinema, museums, multimedia, audio-books, theme and amusement parks. We also provide fully equipped sound recordings during the shooting.

We specialize in sound production and post-production of documentaries for cinema and TV. We did the sound editing and the final Dolby Digital mix of 'Nostalgie de la Luz' directed by Patricio Guzman, who received the award for Best European Documentary in 2010 from the European Film Academy.

We also specialize in producing Audio Books: Stieg Larson's Millenium, Twilight, Douglas Kennedy, Marc Levy, Guillaume Musco, Eric-Emmanuel Schmitt, Amélie Nothomb...

Finally, we have unique skills in creating immersive soundtracks for Museum and Theme Parks. We have worldwide references.

Our studios are located in Brussels and Paris, which means you can easily transfer a project from one premises to another (for example, record a voice in Paris and mix the film in Brussels).

Studio 5/5

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Market(s) :

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Serious Game

Studio 5/5

www.studio5sur5.com

Studio l'Equipe Wallonie

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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D

Digital Archiving

STUDIO L'EQUIPE WALLONIE

Film mixing, image and sound editing.
Protools sound editing. Final cut and Avid
image editing

Studio l'Equipe Wallonie is a young company, set up in 2009 by Studio l'Equipe (Brussels) to strengthen its position in the post-production market, and to meet the demands of the customers for a Dolby mixing studio in Wallonia.

The mixing studio is equipped with the powerful Euphonia console. Sound and image editing are also available.

Thanks to its excellent work ergonomics, it is a great Walloon studio measuring 350 m³, benefiting from Studio l'Equipe Brussels' fifty years of experience.

Recently installed in Bierges, we also provide a Lustre colorgrading station responding to the DCI 's obligations with its Barco projection.



studio
l'EQUIPE

www.studio-equipe.be



STUDIOTECH S.A.

Studiotech is a household name on the Belgian market when it comes to professional studio equipment. We distribute, sell, install, maintain, integrate and build complete concepts for audiovisual studio set ups.

The Studiotech Group has established audiovisual engineering offices in a growing number of countries, namely: Belgium, Algeria, Australia, France, Hungary, Morocco and Poland. We are, however, not confined to these countries as we have strong consultancy, design, sales, installation and after-sales support by teams of expert engineers with work experience across Europe, Africa and the Middle East.

We are official distributors of various exclusive brands and agreements with leading suppliers guarantee "best buy" products for our customers.

Studiotech began in Belgium in 1990 and has become a leading audiovisual engineering company and systems integrator. We deliver turnkey projects such as: recording/mixing studios, editing suites and mobile OB units. The professional range of products and services we supply satisfy customers from SMEs to global multinationals. Core competencies like development, production, sales and services are available in-house and we are a household name for supplying professional studio equipment. This gives the owner-managed company, the flexibility to make decisions with an eye on the market and in the best interests of the customers. Studiotech is a major player in the field of integration and engineering of mobile audiovisual systems for television and radio. In this sector, we benefit from a long experience in the study, design and implementation of OB vans, DSNG and soundproof energy vehicles for TV and radio.

Studiotech s.a.

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital Archiving

Digital Signage



www.studiotech.be

Tapage Nocturne

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Motion capture

TAPAGE NOCTURNE

Company specializing in motion capture. Our studio located in Limal (Wavre) is equipped with 24 optical cameras and allows the capture of two characters simultaneously on a surface of 20 m2. We are currently working on the new series MAMEMO 3D 80 X 13 minutes.



TAPAGE NOCTURNE

www.tapagenocturne.net



TECHNIFUTUR®

TECHNIFUTUR® is a competence centre that develops and offers training to employees, job seekers, teachers and students

TECHNIFUTUR® is a competence centre that develops and offers training to employees, job seekers, teachers and students. Technifutur is active in 14 areas: Aerospace, Assembly, Automation, CAD CAM, Energy and Environment, Image and Multimedia, Maintenance, Measurement and Controls, Micro-Technology, Organization, Surfaces and Materials, Industrial Techniques, and Machining. Other services such as counseling, support for R & D, e-learning, pre-industrialization... are added to the training activity.

Some figures for 2012: staff of 95 people; over 500 outside instructors; 16,200 trainees and 813,000 hours logged.

Technifutur®

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Market(s) :

Cinema/animation

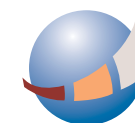
Multimedia/transmedia

Strategic line(s) :

3D

Internet/Mobile

Serious Game



TECHNIFUTUR®
CENTRE DE COMPETENCES

www.technifutur.be

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Serious game

Motion capture

Digital Signage

TECHNOCITÉ

Technocité, ICT & Digital Media Knowledge Center in Wallonia.

Since 1999, technocité has positioned itself as a pioneering knowledge, education and research center for ICT and creative industries.

Technocité, our approach makes the difference:

- A specific management of knowledge in the field of ICT and digital media concentrated on anticipating technological changes and increasing partnerships in enterprise and research areas.
- Advanced equipment and a team of more than 80 great expert partners stemming from the working life.
- Cooperations and partnerships with enterprises, research institutes, education and cultural institutions.
- More than 300 training modules which can meet your expectations in the fields of :
 - Digital media & audiovisual professions
 - CAO and Digital Image Synthesis
 - Web technologies & social networks
 - Mobile development
 - Serious game
 - ICT networks
 - Technical offices & business solutions

Our objective: educate and support our region in technological progress. Based on its expertise in the field of knowledge management, Technocité aims to improve technology on a regional level; through enterprises, authorities, and schools by discovering new working methods and modern tools in our economic era.



www.technocite.be



TECHNYHUB

Thanks to touch-sensitive devices and interactivity with our hub, we provide a new way to communicate which is both more efficient and profitable.

Interactivity is the key word concerning the solutions of communication which are provided by TechnyHub. We are firmly convinced the customer doesn't want to be a passive consumer seeing a message that will soon be forgotten, but would prefer to be active, fully immersed in the process.

This communication can be tailored to the users' profiles and wishes. In order to build this interactive communication, the solutions of TechnyHub are based on four major components:

- 1) A wide range of touch-sensitive hardware products (terminals, tables, desks, screens, tablets, mirrors, windows, ...)
- 2) A hub to manage and provide content to allow updating in real time ("push")
- 3) Analysis of user behaviour to evaluate the return of communication and to adapt to users' profiles ("pull")
- 4) Touch-sensitive applications dedicated to the type of communications targeted.

The offer of TechnyHub is currently divided into 3 sub-offers according to the required aims of communications: Touch-Sensitive Terminal Online Management, Touch-Sensitive Narrow Casting, Touch-Sensitive Digital Entertainment.

TechnyHub

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Market(s) :

Multimedia/transmedia

Strategic line(s) :

3D

Digital Archiving

Motion capture



www.technyhub.com

TouchCast s.a.

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Contact

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Market(s) :

Multimedia/transmedia

Broadcast

Strategic line(s) :

Internet/Mobile

Digital signage

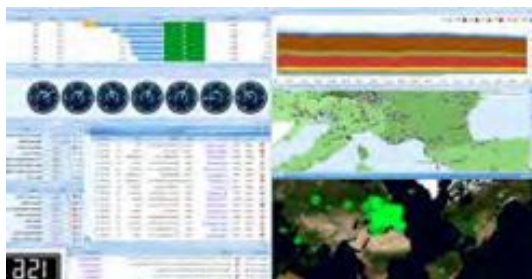
TOUCHCAST S.A.

TouchCast s.a. delivers software solutions to help broadcasters improve their understanding of their audiences.

CasterStats allows users access to both real-time and historical reporting at the click of a button. In addition to instantly viewing audience numbers, they can also access information about listener locations and players, monitor server activity and go back in time to see how events affected their audiences. They can generate customized reports in a range of formats or export the data to another BI tool.

CasterStats is the ideal tool for anyone who needs access to statistical audience data from streamed media, including:

- * Online Radio Broadcasters, webcasters;
- * IPTV and mobile TV broadcasters;
- * WebCam broadcasters
- * Stream hosting providers;
- * Ad agencies, rating agencies;
- * The music industry;
- * Regulatory authorities.



www.casterstats.com



TSF.BE

All your technical production needs!

For the first time, TSF.be presents its new range of carts: the CRAB Carts (www.crab-carts.com). This new brand has developed its models depending on the needs of the sector. They are endlessly customizable and guaranteed for life.

Implanted in Wallonia (and Brussels), where it produces its range, the company also proposes the following services:

- Rental & sales of video & sound equipment;
- Rental & sales of lighting equipment and all accessories, tripods, cables...
- Material for the production department and logistics ;
- Adapted transport means and power groups;
- Studio rental;
- Experts, technicians, engineering, development & project coordination.

TSF.be organizes workshops, training sessions supervised by experts, forums and seminars on the subject of the new technologies, all done in collaboration with the most important brands & schools in our sector.

TSF.be also has a physical and an online store: www.cineboutique.com, where you can find everything you need: camcorders, software, hardware, lenses, tripods, lighting systems...

TSF.be - Athalys s.a.

Pole Image de Liège
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Market(s) :

Cinema/animation

Broadcast

Strategic line(s) :

3D



www.tsfbe.be

UMONS/Numediart Institute

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



UMONS/ NUMEDIART INSTITUTE

NUMEDIART's mission is to provide educational training and research in the field of digital art technology, while capitalising on the momentum of Mons 2015, and to contribute to the development and creation of new activities in the creative industries sector.

NUMEDIART researchers focus on six main research themes:

- Similarity-based hypermedia navigation in large media content. The idea here is to allow one or more users to quickly find data amongst a large collection of multimedia data, for example, sounds, images, videos and 3D objects.
- Interactive performances, for which we have developed a set of miniature and wireless sensors that measure the movements of a performer or object as they happen and to allow for real-time on-stage interaction.
- New Musical Instruments, which aim to develop innovative musical instruments (new or existing instruments enhanced by sensors).
- Monumental projections, which are designed to project images and videos of large 3D structures (buildings) using multiple synchronised projectors
- Motion capture (MOCAP), which analyses resulting data, for controlling avatars and animated characters.
- Social interaction, in which we are developing tools to track people in large spaces, such as in museums, based on the concept of computational attention, and to analyse interactions between individuals in a group.



www.numediart.org

UNIVERSITÉ CATHOLIQUE DE LOUVAIN

The telecommunication and teledetection lab at UCL handles research and learning in the audiovisual field, with projects in digital cinema, medical imaging, as well as content indexing and security.

More than 50 full time researchers work in the audiovisual field.

Numerous research projects are ongoing, in the fields of digital cinema, medical imaging (mammography, maxillofacial surgery, protontherapy), multi-zone image segmentation, real time object follow-up, multimodal human-machine interfaces, content indexing and retrieval, and content security.



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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital archiving

Serious game

Motion Capture



www.uclouvain.be

**Université de Liège
INTELSIG**

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Motion capture

UNIVERSITÉ DE LIÈGE - INTELSIG

Laboratory for Signal and Image Exploitation

The INTELSIG research unit is involved with the acquisition, processing, and exploitation of signals occurring in a variety of contexts and applications.

Examples of signals of interest are the prediction of acoustic characteristics in architectural design, video surveillance, automatic analysis of sports TV broadcasts, radar space-time adaptive processing, and image-guided surgery.



www.intelsig.ulg.ac.be



VIDEO PROMOTION

Video Promotion is active in the Media industry since 1975 as a product distributor, project integrator and service provider.

Video Promotion's main activity is the distribution and installation of equipment dedicated to the Media industry, mainly in Belgium, Luxembourg and France. The company's expertise covers ingest of Media content, transcoding, image processing, graphics, distribution and archiving. The company has developed and installed the biggest MaM (Media Asset Management) system in Belgium, most of the TV archiving systems, and is a leader in workflow and image processing. Video Promotion is a very well established company, based on standard products, associated to permanent and strong commitment in new products and new technology. The company is also providing a dynamic approach with powerful service/maintenance support and turnkey projects capability.

Video Promotion

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital archiving



www.videopromotion.be

Vidéographie[s]

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

Internet/Mobile



VIDÉOGRAPHIE[S]

This non-profit-making organisation consists of artists, media specialists, video producers and TV managers, museum directors, managers from broadcasting private company, and universities.

It organises several festivals, TV channel promotions (RTBF, RTC,...), events such as brainstorming seminars about art video promotion, digital arts, crossmedia and transmedia promotion.



www.videographies.be

VIRTUALIS

European centre regarding new technologies related to new contents combining real and virtual images.

Set up in May 2008, Virtualis Ltd groups together a technological chain which is unique in Europe. Today, no less than fourteen businesses which are active in technologies related to new content digital images, have come together to collaborate, create and innovate.

Combining the know-how and technologies of all our members, adding amongst others, new business models and business perspectives, we can create a one-stop for our customers.

Virtualis offers solutions to almost any cross media inquiry.



Virtualis

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Internet/Mobile

Digital Archiving

Serious Game

Motion Capture

Digital Signage



www.virtualis.tv

VRintelligence

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Market(s) :

Cinema/animation

Multimedia/transmedia

Broadcast

Strategic line(s) :

3D

Digital archiving

VRINTELLIGENCE

In its 'Operational Intelligence processing', VRintelligence proposes a decision-making methodology based on a 3D real-time simulation and S3D visualisation for the FMCG value chain worldwide.

For more than 15 years, VRintelligence (VRi) has worked with a variety of major organisations, such as P&G, Co-ca-Cola, PMI, Siemens Nixdorf, and Total.

Today, VRi is leading the FMCG real-time 'Operational intelligence and complex events processing', based on a large real-time database, with L'Oréal International, DANONE, and Nestlé.

VRiTools® are a suite of business solutions designed for retailers to create, collaborate and run market research in 3D virtual reality. The methodology enables users to simulate marketing-mix settings in order to make better decisions through the eyes of the shopper.

The methodology, which is based on an interactive process, generates collaborations able to reduce time-to-market by up to a third of the current time taken.

VRi is the leading designer of shopper labs for quantitative studies of consumer behaviour, integrating subject-tracking techniques such as eye-tracking and real-time analysis.

S3D-real-time: VRi is deploying stereo-3D real-time applications for use in company headquarters worldwide.

e-commerce: VRiTools® real-time databases are web compatible, allowing for the creation of a new generation of e-commerce.



www.vrintelligence.com



WALLIMAGE S.A.

Wallimage s.a. is an economic fund which supports audiovisual works and audiovisual service companies.

Wallimage consists of three companies : Wallimage s.a., the Walloon regional audiovisual cluster and its two subsidiaries Wallimage Coproductions and Wallimage Entreprises. Wallimage Entreprises finances companies with an occupational office in Wallonia, by taking a minority share in the capital, with an obligatory loan part, sometimes convertible in actions or via a subordinated loan. Wallimage analyses the bids and advises Wallimage Entreprises's Board of Directors who take the decisions to invest. Wallimage Coproductions finances audiovisual works, presented by independent production companies, with the aim of developing and supporting the audiovisual sector in Wallonia (Walloon investment line: "Wallimage") and in Brussels (mixed investment line: "Wallimage-Bruxellimage"). Wallimage analyses the bids and advises Wallimage Coproductions regarding its investments in loans and in participation, on the principle of the co-production.

In addition to these two investment lines, a specific investment line called "Wallimage Cross Media" exists thanks to the support of the Creative Wallonia programme. It is divided into two branches: Digital Promotion (encourages producers to develop digital promotional tools in Wallonia, related to their audiovisual work [which previously received support from Wallimage or Wallimage/Bruxellimage], such as video games, iPhone or Android applications,...) and Digital Experiences (finances interactive and innovative projects, within the themes of "Culture and technology" or "Serious Game").

Wallimage s.a.

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Market(s) :

Cinema/animation

Multimedia/transmedia

Strategic line(s) :

3D

Internet/mobile

Serious Game



www.wallimage.be

WAOOH !

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Market(s) :

Cinema/animation

Multimedia/transmedia

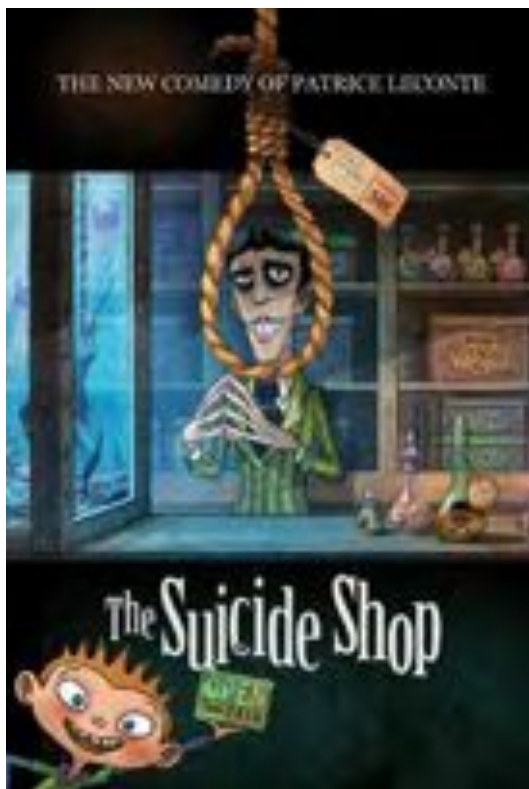
Strategic line(s) :

3D

Motion capture



www.waooh.be



WAOOH !

Our studio offers all the services you need to see your project through from start to audience.

Waooh's first project was « The Suicide Shop », signed by Patrice Leconte.

We are a member of the ToonAlliance, alongside some famous french studios.

Waooh's partners provide overall management of all stages of production.

Just follow the link www.toonalliance.com to get the big picture...

Thanks to « Le Pôle Image de Liège » and « Technifutur », we organize classes in 3D animation, Stereoscopic layouts, cut-out animation and much more...

WATCH TV

Audiovisual services for TV channels, business companies and public institutions

Since its inception in 1990, WATCH TV has produced and developed all types of audiovisual production. We undertake news reports and documentaries for television channels, corporate films for businesses and public institutions (presentation videos, adverts, promotional reports, training films, interactive DVDs...) and TV programmes such as weekly news-magazines and entertainment programmes. WATCH TV also operates the radio and TV studios of the European Parliament and the Council of the European Union.



Watch TV

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Contact

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General Manager
alain.forest@watchtv.be

Market(s) :

Broadcast

Strategic line(s) :

Internet/mobile



www.watchtv.be

WNM s.a.

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T: +32 4 330 38 90
info@wnm.be

Contact

Gaëtan Grenier
Administrator
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Market(s) :

Cinema/animation

Broadcast

Multimedia/transmedia

Strategic line(s) :

3D

Internet/mobiel

Digital Signage



www.wnm.be

WNM S.A.

WNM is an audiovisual company located in Liège (Belgium). It specializes in multi camera productions, ENG (electronic news gathering), intercommunication system and HF analog and numerical transmission systems.

WNM mainly focuses on audio recording and owns a large fleet of high tech equipment. It provides technical assistance and consultancy services to organizers of large events such as the Football World Cup or the Olympics games.

It also offers studio engineering services for radio and TV, ranging from technical assistance to the acoustic maintenance of buildings.

The company also organizes training for audiovisual service providers, television channels and production companies.



NOTES

TWIST OUR PARTNERS

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Contact

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www.awex.be

www.investinwallonia.be

AWEX

The Wallonia Foreign Trade and Investment Agency (AWEX) is the Wallonia Region of Belgium's government agency in charge of foreign trade promotion and foreign investment attraction. The agency has a world-wide network of 109 Economic and Trade Attachés.

As a foreign trade agency, AWEX carries out a mission of promotion and information for the benefit of both Wallonia and the foreign business community. Upon request, AWEX assists buyers, decision-makers, importers and foreign prospects by:

- Providing economic data on Wallonia and its export potential
- Disseminating information on products and services from companies located in Wallonia
- Identifying companies in Wallonia for international partnerships
- Distributing lists of exporters from Wallonia

As an export partner for Wallonia-based companies, AWEX offers a wide range of export-oriented services and activities:

- General and commercial information on foreign markets
- Market studies tailored to specific areas upon request
- Organization and planning of marketing activities (international trade shows, economic missions, sector-based contact days...)
- Establishing contacts with international organizations
- Promoting Wallonia's export potential abroad
- Financial support and export financing
- Training in international careers

As a foreign investment agency, AWEX –Via its Foreign Investment Department, AWEX has an overall responsibility for the attraction of foreign investment in Wallonia. This includes seeking out and providing information to potential foreign investors. The Agency also offers a pro-active follow-up service to investors already established in Wallonia. In addition, it is in charge of identifying new foreign investors for the acquisition of industrial sites under restructuring process.



AWT

Monitoring, consultancy and promotion of Information and Communication Technologies (ICT).

The "Agence Wallonne des Télécommunications (AWT)" (Walloon Telecommunications Agency) is a public interest company with a general mission to promote information and communication technologies (ICT) and their use in the Walloon Region. This mission is expressed through three fundamental priorities: technology monitoring, consultancy and reference, promotion. For a detailed presentation, you may find it useful to visit the web portal: www.awt.be.

AWT

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Strategic line(s) :

Internet/Mobile

Serious Game



www.awt.be

DRE
Direction des Réseaux
d'entreprises

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Contact

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DRE

Enterprises Networks Directorate
The administrative monitoring of the
« Competitiveness clusters » and « Business
networks »

The nine acknowledged business clusters or clusters, organized around a range of activities, undertake to develop a set of actions : mutual understanding, promotion, exchange of good practices, etc. The Direction des Réseaux d'entreprises provides the administrative monitoring combining several aspects : acknowledgment, lodging of claims, monitoring committees, specific subsidies, etc.

To strengthen regional competitiveness, a Competitiveness clusters policy has been initiated (six acknowledged Competitiveness clusters) and the administrative monitoring task force is integrated into the Direction des Réseaux d'entreprises. In addition to the management of the subsidies, this involves working with the administrations and PIB in charge of the projects.

The entreprises networks directorate is also in charge of the monitoring of certain Interreg projects involving Competitiveness clusters or Business clusters.

Management of databases and websites.

Information about these policies are centralized in the Euroges-Pôles database, with limited distribution. The data are varied : financial statements, administrative monitoring, indicators, etc.

The Portal of the Walloon Clusters (clusters.wallonie.be) offers visibility to the Competitiveness clusters and Business clusters : they feed their part (agenda, news, members, etc.), the Direction des Réseaux d'entreprises manages the home page.

In addition, the entreprises networks directorate manages two widely distributed databases (web and CD-ROM) :

- « Enterprises » consists of four subsets : Industry, metal & plastic-elastomer, Services to enterprises and Eco-enterprises (approximately 4,000 listed companies).
- « MIDAS » lists all the financial incentives available in Wallonia (more than 250 assistance schemes).

Moreover, the entreprises networks directorate supplies two blogs : « MIDAS news » and « SMEs news ».

Finally, the entreprises networks directorate collaborates with the ASE by providing the back-office of the Infos-Entreprises portal.



Wallonia Clusters

<http://clusters.wallonie.be>

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CINEMA MADE IN WALLONIA

In light of the increase in both Walloon and foreign productions, our region has developed an increasingly efficient channel to receive and assist film shoots.

Today, many productions trust our guarantee to scout locations that have a little extra, locations that will make the film sparkle, as well as our promise to provide efficient and professional contractors in all fields.

What we can do for you:

- Preparatory work for film shoots
- Location scouting: Using your scenario as support, the people in charge of the film commissions will find you the industrial building, farm, or lake scenery you need. They possess an extensive knowledge of the possibilities Wallonia has to offer. To help you with your search, we also provide a database of pre-scouted film locations.
- Liaison with local authorities
- Additional help (relations with the local press, logistics, negotiations with the hotel sector, search for extras, actors and technicians and many other « customized » services)

The film commissions give you the means to root your projects in Wallonia. Our film locations can be found on www.cinemawallonia.be. With the help of CINEMA MADE IN WALLONIA, shoot your films in one of the most beautiful regions in Europe!



TWIST

