TWİST



OKUS

What happens when you mix together research in genetics, urban and contemporary dance, contemporary art, light-painting, filming, numerical art, mapping, photography? ... a surprising transmedia laboratory OKUS VISUAL LAB

"OKUS is a perpetual visual laboratory in which projects become real" Manu Di Martino is an artist with an unusual career. As a former researcher in biochemistry and genetics at the University of Liège, he starts dancing late on in life – at the age of 24. As dancer and choreographer, he comes in contact with various dance styles but he specializes in urban dances. He becomes then video-maker / visual artist and founds the company OKUS (visual arts and dance) in 2004. His projects are always organized around research and interdisciplinarity: hip hop and contemporary dance, videography, photography...

OKUS

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Market(s)

Cinema, TV and Animation Intercative media, gaming, transmedia, web, mobile, social networks

Strategic lines

2D/3D Animation, Education, Festival, Post-production, R&D, Special effect